

RACING AND GAMING

RA301

GAMING COMMISSION ACT 1987**GAMING COMMISSION AMENDMENT REGULATIONS (No. 5) 1993**

Made by His Excellency the Governor in Executive Council.

Citation

1. These regulations may be cited as the *Gaming Commission Amendment Regulations (No. 5) 1993*.

Regulations 18A and 18B inserted

2. After regulation 18 of the *Gaming Commission Regulations 1988** the following regulations are inserted—

“ Regulation of certain gaming machines

18A. (1) The possession or use of a gaming machine that is—

- (a) a machine of the kind generally known or described as a “Skilltester” or “Merchandiser” machine;
- (b) a display case machine containing prizes that is in the nature of, or similar to a machine referred to in paragraph (a); or
- (c) a machine played by inserting a coin into the machine and operating a mechanical assembly to pick up or otherwise convey a prize to the player,

is unlawful unless the conditions in subregulations (2), (3), (4) and (5) are met.

(2) A gaming machine may only be located in—

- (a) an amusement centre;
- (b) an arcade;
- (c) a shopping centre; or
- (d) a mall.

- (3) The maximum amount which may be charged per game for a machine is \$5.00.
- (4) The prizes which may be won by using a gaming machine must be prizes in the nature of goods and not money.
- (5) The maximum retail value of a prize which may be won using a gambling machine is \$50.00.

Regulation of certain games used for gaming

18B. (1) The possession or use of a game the playing of which can result in vouchers being dispensed, at the conclusion of a sequence of play, that may be exchanged for prizes is unlawful unless the conditions in subregulations (2), (3), (4) and (5) are met.

(2) A game may only be located in—

- (a) an amusement centre;
- (b) an arcade;
- (c) a shopping centre; or
- (d) a mall.

(3) The maximum amount which may be charged per sequence of play is \$5.00.

(4) The maximum value of the voucher or vouchers which may be dispensed per sequence of play must not exceed a value which is 10 times the amount charged per sequence of play for that game.

(5) The prizes which may be won by exchanging a voucher or a number of vouchers must be prizes in the nature of goods and not money.

(6) The maximum retail value of a prize which may be won by exchanging a voucher or a number of vouchers is \$500.00.

(7) In this regulation, "voucher" includes a ticket, a token, or any other symbolic item of exchange. "

*[*Published in the Gazette of 29 April 1988 at pp. 1295-304. For amendments to 24 August 1993 see 1992 Index to Legislation of Western Australia, Table 4, p. 98 and Gazettes of 30 April, and 11 and 21 May 1993.]*

By His Excellency's Command,

D. G. BLIGHT, Clerk of the Council.
