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Lotteries Commission Act 1990

# **Lotteries Commission (Powerball) Amendment Rules 2008**

**Lotteries Commission (Saturday Lotto) Amendment Rules 2008** 

Lotteries Commission (Oz Lotto) Amendment Rules 2008

Lotteries Commission (Monday and Wednesday Lotto)
Amendment Rules 2008

Lotteries Commission (Soccer Pools) Amendment Rules 2008

Lotteries Commission (Super 66) Amendment Rules 2008

**Lotteries Commission (Cash 3) Amendment Rules 2008** 

#### Lotteries Commission Act 1990

## Lotteries Commission (Powerball) Amendment Rules 2008

Made by the Lotteries Commission under section 28(1) of the Act.

#### 1. Citation

These rules are the *Lotteries Commission (Powerball) Amendment Rules 2008.* 

#### 2. Commencement

These rules come into operation as follows:

- (a) rules 1 and 2 on the day on which these rules are published in the *Gazette*;
- (b) the rest of the rules 8 June 2008.

#### 3. The rules amended

The amendments in these rules are to the *Lotteries Commission* (Powerball) Rules 1996.

#### 4. Rule 3 amended

Rule 3 is amended as follows:

(a) in paragraph (a) of the definition of "barrel A selection" by deleting "upper section of a game board;" and inserting instead —

left group of numbers of a game board (labelled "PICK 5");

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(b) in the definition of "entry" by deleting "(3);" and inserting instead —

"

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(3) or an entry as a result of redemption of a promotional coupon;

"

- (c) in the definition of "game board" by deleting "an upper section and the corresponding powerball section on an entry coupon;" and inserting instead
  - a group of 2 sets of numbers from 1 to 45 set out on a playslip, each group of which is marked from

1 to 9;

",

- (d) in the definition of "receipted ticket" by deleting "an entry coupon" and inserting instead —

  " a playslip, accepting a promotional coupon ";
- (e) by deleting the definition of "upper section";
- (f) by inserting in the appropriate alphabetical positions —

"

- "agent's component" means that part of the entry cost (added to the subscription) calculated in accordance with the formula set out in Schedule 1 that is payable to the agent;
- "player's card" means a card issued following a request under rule 31;
- "player's card number" includes a PRS number issued under these rules prior to 9 June 2008, if the PRS number is still valid under rule 31;
- "playslip" means an entry form, whether for a single game or multiple games and for all types of play;
- **"promotional coupon"** means a coupon or an offer initiated by the Commission that allows a

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receipted ticket to be produced for a subscriber without full payment being required;

#### 5. Rule 4 amended

Rule 4 is amended by deleting "an entry coupon" and inserting instead —

a playslip ".

[Note: The heading to this rule will now read "Playslip".]

#### **6.** Rule 5 amended

- (1) Rule 5(1) is amended as follows:
  - in paragraph (a) by deleting "an entry coupon" and inserting instead
    - a playslip ";
  - at the end of paragraph (b) by deleting "rule 9," and inserting instead —

rule 9; or

using the "ticket repeat" method set out in rule 8A,

".

- After rule 5(1) the following subrules are inserted (2)
  - (1A)A person may enter powerball by redeeming a promotional coupon and, in that case, may be required to pay less than the amount payable under subrule (1).
  - A person may enter powerball as a part of a syndicate (1B) in accordance with Part 2A.

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- (3) Rule 5(2) is amended by deleting "An entry coupon" and inserting instead
  - " A playslip ".
- (4) Rule 5(3) is amended by deleting "a coupon" and inserting instead
  - " a playslip ".

## 7. Rule 8 amended

- (1) Rule 8(1) is amended as follows:
  - (a) by deleting "an entry coupon," and inserting instead —

    " a playslip, ";
  - (b) in paragraph (a)(i) by deleting "upper section;" and inserting instead
    - " left group of numbers of a game board; ";
  - (c) in paragraph (a)(ii) by deleting "section," and inserting instead
    - " section of a game board, ";
  - (d) in paragraph (a) by deleting "entry coupon, commencing with the game board marked "1";" and inserting instead
    - " playslip; ";
  - (e) in paragraph (b)(i) by deleting "upper section;" and inserting instead
    - " left group of numbers of a game board; ";
  - (f) in paragraph (b)(ii) by deleting "section," and inserting instead
    - " section of a game board, ";

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- (g) in paragraph (b) by deleting "entry coupon, commencing with the game board marked "1";" and inserting instead
  - " playslip; ";
- (h) in paragraph (c) by deleting "upper section" and inserting instead
  - " left group of numbers of a game board, ";
- (i) in paragraph (c) by deleting "entry coupon, commencing with the game board marked "1";" and inserting instead
  - " playslip; ";
- (j) in paragraph (d) by deleting "upper section" and inserting instead —
  - " left group of numbers of a game board,";
- (k) in paragraph (d) by deleting "entry coupon, commencing with the game board marked "1"." and inserting instead
  - " playslip.".
- (2) Rule 8(2) is amended by deleting "upper section" and inserting instead
  - " left group of numbers".
- (3) Rule 8(3) is amended as follows:
  - (a) by deleting "the game board marked "1" on an entry coupon" and inserting instead
    - " a game board on a playslip ";
  - (b) by deleting "5" and inserting instead
    - . 8 ...
  - (c) by deleting "coupon by" and inserting instead
    - " playslip by ";

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- (d) by deleting "in the game board marked "1"" and inserting instead
  - " in the first game board".
- (4) Rule 8(3a) is amended as follows:
  - (a) by deleting "the game board marked "1" on an entry coupon" and inserting instead
    - " a game board on a playslip ";
  - (b) by deleting "5" and inserting instead —

    " 8 "
  - (c) by deleting "coupon by" and inserting instead —

    "playslip by ";
  - (d) by deleting "in the game board marked "1"." and inserting instead
    - " in the first game board.".
- (5) Rule 8(4) is amended as follows:
  - (a) by deleting "entry coupon" in the 2 places where it occurs and inserting instead in both places
    - " playslip ";
  - (b) in paragraph (b) after "week" by inserting " or ".
- (6) Rule 8(5) is amended as follows:
  - (a) by deleting "An entry coupon" and inserting instead
    - ' A playslip ";
  - (b) in paragraph (a)
    - (i) before "blue" by inserting
      - " black or ";
    - (ii) by deleting "coupon;" and inserting instead "playslip; ".

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- (7) Rule 8(6) is amended as follows:
  - (a) deleting "entry coupon" in the 2 places where it occurs and inserting instead in both places
    - " playslip ";
  - (b) in paragraph (a) by deleting "6" and inserting instead "9"
- (8) Rule 8(7) is amended as follows:
  - (a) deleting "an entry coupon" and inserting instead —

    " a playslip ";
  - (b) deleting "the entry coupon." and inserting instead —" the playslip.".

[Note: The heading to this rule will now read "Completion of playslip".]

#### 8. Rules 8A and 8B inserted

After rule 8 the following rules are inserted —

"

## 8A. Ticket repeat

- (1) A person may select the numbers and game type required to enter powerball by presenting an existing receipted ticket and requesting the same type of game entry and combination of numbers.
- (2) If a receipted ticket linked to a player's card number is used to generate a repeat selection under subrule (1), that ticket does not continue to be linked to the number unless the subscriber's player's card is presented as well.
- (3) This rule does not apply to a syndicate share receipted ticket, a syndicate master ticket or to any Super 66 game entered in conjunction with powerball.

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#### **8B.** Favourite numbers

- (1) A person who has a player's card may
  - (a) select the numbers and game type required to enter powerball by presenting his or her player's card and a playslip filled out with a selection of the "favourite numbers" (and game types) for powerball lotto that relate to the card; or
  - (b) select the numbers and game type required to enter powerball by presenting his or her player's card and orally requesting the selection of the "favourite numbers" (and game types) for powerball that relate to the card.
- (2) Favourite numbers can be selected for one week, or for 2, 5 or 10 consecutive weeks.

## 9. Rule 9 amended

- (1) Rule 9(1) is amended as follows:
  - (a) by deleting "an entry coupon," and inserting instead
    - a playslip or a promotional coupon, and without requesting a ticket repeat or favourite numbers option,
    - (b) by deleting paragraph (c) and inserting instead
      - (c) if the subscriber selects 5 barrel A selections and a powerball selection
        - (i) whether the subscriber wishes the entry to be entered in 12, 18, 25, 30 or 50 games; or

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(ii) where available, exactly how many games the subscriber wants to be entered, with a maximum of 50;

"

- (c) in paragraph (d) after "week" by inserting —
  ", or ".
- (2) Rule 9(2)(a) is amended by deleting "12, 14, 18 or 25 games as requested" and inserting instead
  - " the number of games selected".

## 10. Rule 10 amended

- (1) Rule 10(1) is amended in the definition of "postal entry" by deleting "an entry coupon" and inserting instead
  - " a playslip or a promotional coupon ".
- (2) Rule 10(4) is amended as follows:
  - (a) by deleting "upper section" and inserting instead —

    "left group of numbers";
  - (b) by deleting "entry coupon." and inserting instead —"playslip.".
- (3) Rule 10(6) is amended by deleting "coupon," and inserting instead
  - " playslip, ".
- (4) Rule 10(7) is amended by deleting "an entry coupon" and inserting instead
  - " a playslip ".

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#### 11. Rule 11 amended

- (1) Rule 11(1) is amended as follows:
  - (a) by deleting "an entry coupon" and inserting instead —

    " a playslip ";
  - (b) by deleting "that entry coupon" and inserting instead "that playslip".
- (2) After rule 11(1) the following subrule is inserted
  - (1A) Where a person redeems a promotional coupon in accordance with these rules and the terms on which the promotional coupon is issued, the agent must generate a receipted ticket or tickets accordingly and give it or them to the subscriber.

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- (3) Rule 11(4) is amended as follows:
  - (a) by deleting "an entry coupon," and inserting instead —

    " a playslip, ";
  - (b) by deleting "that entry coupon" in the 2 places where it occurs and inserting instead in both places —" that playslip".

## 12. Rule 12 amended

- (1) Rule 12(1) is amended by deleting "A" and inserting instead "Subject to subrule (1A), a ".
- (2) After rule 12(1) the following subrule is inserted
  - (1A) The Commission may allow a subscriber to surrender a receipted ticket (other than a shared syndicate receipted ticket) in circumstances outside those set out in subrule (1), but is under no obligation to do so.

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#### 13. Rule 13 amended

Rule 13 is amended as follows:

(a) by deleting "an entry form" and inserting instead —

a playslip, a promotional coupon or a ticket repeat

(b) by deleting "the entry coupon" and inserting instead — "the playslip, coupon, ticket".

## 14. Rule 14 amended

- (1) Rule 14(1) is repealed and the following subrule is inserted instead
  - (1) Subject to subrules (2) and (3), a receipted ticket is generated by the Commission to indicate that the details of a valid entry, or of a number of systems entries or Powerpik entries or Powerpik systems entries, as appearing on the ticket, have been recorded in the central gaming system records in relation to the numbered powerball draw or draws shown on the ticket.
- (2) Rule 14(2) is amended after paragraph (a) by inserting —

or

(ab) is partially invalid because a "consecutive weeks" option is not allowed for some of the draws on the receipted ticket; or

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- (3) After rule 14(2) the following subrule is inserted
  - (3) If the details appearing on the receipted ticket are ambiguous, illegible or appear to be at odds with the information in the central gaming system records, the central gaming system records are taken to be the correct details in relation to that receipted ticket.

## 15. Part 2A inserted

After rule 14 the following Part is inserted —

## Part 2A — Syndicate entries

## 14A. Application of this Part

- (1) An "informal syndicate entry" in a powerball draw may be organised by a person (whether or not that person is an agent) by means of a collective contribution to the payment for an entry, but the receipted ticket will not acknowledge that more than one person has contributed to the payment.
- (2) This Part does not apply to an informal syndicate entry in a powerball draw.
- (3) This Part only applies to syndicate entries if the syndicate entries are offered in accordance with rules 14B to 14H by the Commission or an agent, as the case may be.

#### 14B. Establishing a syndicate

(1) To create a syndicate, the Commission or an agent must produce a syndicate master ticket, which confirms that the particular syndicate with the parameters printed on that master ticket has been established in the central lotteries computer system.

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- (2) A playslip may be used to set up a syndicate under this Part, but cannot be used to purchase a syndicate share.
- (3) The Commission or the agent that produces the master ticket is the holder of the master ticket.

## 14C. Syndicate share and cost parameters

- (1) The minimum number of shares that may be made available in a syndicate is 10.
- (2) The maximum number of shares that may be made available in a syndicate is 1 000.
- (3) The minimum cost of entry for a syndicate is \$25.
- (4) The maximum cost of entry for a syndicate master ticket is \$100 000.
- (5) The minimum share cost for a syndicate is \$2.50.
- (6) The maximum share cost for a syndicate is \$10 000.
- (7) The cost of a share in a particular syndicate is calculated by dividing the total cost for that syndicate by the total number of shares available in that syndicate (then rounding down where necessary to the nearest sum containing a 5 cent multiple).

## 14D. Agent's component of a syndicate share

The agent's component payable on a share in a particular syndicate is calculated by dividing the total agent's component payable for that syndicate by the total number of shares available in that syndicate (then truncated to the nearest cent).

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## 14E. Syndicate participation parameters

- (1) A syndicate cannot be created for more than one draw.
- (2) A syndicate can be for more than one system entry of the same system type on the one playslip, but the aggregate cost of the playslip cannot exceed \$100 000.
- (3) A syndicate under these rules cannot be for a combination of powerball and another type of lotto under the Act.

## 14F. Types of syndicates

- (1) A syndicate entry in a powerball draw may be created using one of the following types of entries
  - (a) a Network syndicate;
  - (b) a Retailer Group syndicate;
  - (c) a Retailer syndicate.
- (2) A Network syndicate is a syndicate created by the Commission, shares in which may be purchased from any agent.
- (3) A Retailer Group syndicate is a syndicate created by a particular agent, shares in which may be purchased from up to 20 nominated agents, including the agent that created it.
- (4) A Retailer syndicate is a syndicate created by a particular agent, shares in which may be purchased from the agent that created it.

## 14G. Syndicate share receipted ticket

(1) A syndicate share receipted ticket in a powerball draw may be registered by the subscriber so that a player's card membership number is allocated to that receipted ticket.

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(2) A syndicate share receipted ticket in a powerball draw cannot be cancelled but, where the Commission agrees, the entry fee may be refunded and the ticket may be returned for resale.

### 14H. Syndicate master ticket

- (1) All unsold shares in a Retailer Group syndicate or a Retailer syndicate following the close of the selling period for that syndicate are assigned to and shall be paid for by the agent who produced the master ticket.
- (2) A master ticket may be cancelled if, at the time of the request for cancellation, no shares have been sold in that syndicate.
- (3) Any truncation adjustments that are required under rules 14C(7), 14D and 22(5) are to be made against the master ticket for each syndicate.
- (4) Any prize amount allocated to a prize winning Retailer Group syndicate or a Retailer syndicate that remains after rounding adjustment due to truncation may be claimed by the holder of the master ticket by presenting it for validation within the prize payout period.
- (5) Any prize amount allocated to a prize winning Network syndicate that remains after rounding adjustment due to truncation is to be treated as unclaimed winnings by the Commission.

## 16. Rule 21 amended

After rule 21(2) the following subrule is inserted —

(3) The holders of a syndicate share receipted ticket which contains a systems entry may claim a share in a prize in one division for each notional game making up that

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systems entry, resulting in shares in prizes in more than one division for that entry as set out in Schedule 3.

17. Rule 22 amended

- (1) Before rule 22(2) the following subrule is inserted
  - (1) For the purposes of prize distribution, the holders of a syndicate share ticket that has a winning game are to be treated as collectively making up one individual winning game.
- (2) After rule 22(4) the following subrule is inserted
  - (5) The holders of a syndicate share ticket that has a winning game are entitled to a prize calculated by dividing the total prize or prizes won by that syndicate by the number of shares in the syndicate (truncated to the nearest cent).

## 18. Rule 23 amended

"

- (1) Rule 23(1) is amended by deleting "claims" and inserting instead
  - " wins ".
- (2) Rule 23(2) is amended by deleting "claims" and inserting instead
  - "wins".

"

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#### 19. Rule 25 amended

Rule 25(4)(a) is amended by deleting "claims" and inserting instead —

" wins ".

## 20. Rule 26 amended

Rule 26(2)(b) is amended before "by cheque" by inserting—

"subject to rule 31A,".

#### 21. Rule 27 amended

Rule 27(2)(b) is amended before "by cheque" by inserting—

" subject to rule 31A, ".

### 22. Rule 28 amended

- (1) Rule 28(2)(a)(ii) is amended before "in cash" by inserting—

  " subject to rule 31A, ".
- (2) Rule 28(2)(b)(ii) is amended before "by cheque" by inserting "subject to rule 31A, ".

### 23. Rule 28A inserted

After rule 28 the following rule is inserted —

"

## 28A. Claiming a syndicate share prize

(1) To claim a share of a prize in a powerball draw, the holder of a winning syndicate share receipted ticket must present it to an agent within the payout period for that draw.

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- (2) A share of a division 1 prize in a powerball draw cannot be paid until after the validation period for that draw
- (3) A share of a prize is to be paid to a holder of a winning syndicate share receipted ticket
  - (a) if it is \$500 or less
    - (i) by the Commission, an authorised payout centre or any other agent; and
    - (ii) subject to rule 31A, in cash or in any other manner determined by the Commission; and
    - (iii) after the receipted ticket is presented to the Commission, authorised payout centre or agent;

or

- (b) if it is more than \$500
  - (i) by the Commission, an authorised payout centre or by any agent to which the ticket may be presented under subrule (1) who has been authorised by the Commission to pay prizes over \$500; and
  - (ii) subject to rule 31A, by cheque or in any other manner determined by the Commission; and
  - (iii) after the receipted ticket is presented to the Commission, authorised payout centre or agent.

"

r. 24

#### 24. Rule 29 amended

- (1) Rule 29(1) is amended as follows:
  - (a) after "prize" by inserting
    - " or share of a prize ";
  - (b) by deleting "syndicate" and inserting instead —" group ".
- (2) Rule 29(2) is amended after "prize" by inserting
  - " or share of a prize ".

## 25. Rule 31 amended

(1) Rule 31(2) is repealed and the following subrule is inserted instead —

"

(2) On and from 9 June 2008, a player's card will be issued to a subscriber who requests a number from an agent under this rule, pays the amount of \$10.00 and provides what the Commission accepts as appropriate confirmation of identification.

"

- (2) Rule 31(3) is amended by deleting "PRS" and inserting instead
  - " player's card ".
- (3) Rule 31(4) is amended as follows:
  - (a) in paragraph (a) by deleting "PRS" and inserting instead
    - " player's card ";
  - (b) after "will" by inserting
    - ", subject to rule 31A, ";

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- (c) by deleting "in the PRS." and inserting instead "against that player's card number.".
- (4) Rule 31(5) is amended by deleting "PRS number, and registration by a subscriber with the Player Registration Service" and inserting instead —

player's card number, and possession by a subscriber of a player's card

#### 26. Rules 31A and 31B inserted

After rule 31 the following rules are inserted —

"

# 31A. Player's card holders may request direct credit of prizes

The holder of a player's card may request that payment of a prize be in the manner of a direct credit to a subscriber's nominated account at a particular financial institution.

## 31B. Registering favourite numbers

- (1) A subscriber may register one or more sets of numbers against his or her player's card number to be the "favourite numbers" for powerball.
- (2) A subscriber may specify particular types of game entry and register sets of numbers for those types of game entry against his or her player's card number to be the "favourite numbers" for powerball.
- (3) The number of sets of numbers and types of game entry that may be registered under these rules may be fixed or varied by the Commission from time to time.

".

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#### 27. Rule 32 amended

- (1) Rule 32(1) is amended by deleting "entry coupon" and inserting instead
  - " playslip or promotional coupon".
- (2) Rule 32(2) is amended by deleting "an entry coupon" and inserting instead
  - " a playslip or promotional coupon ".

## 28. Schedule 1 replaced

Schedule 1 is repealed and the following Schedule is inserted instead —

"

# Schedule 1 — Calculating the total cost of entry — Powerball draw

[r. 3 and 5]

The unit cost of entering a powerball draw is made up of a subscription of 60 cents per game and an agent's component.

The agent's component is calculated as 9% of the total subscription amount for a particular week's entry, rounded\* (where necessary) to the nearest 5 cent multiple.

$$((G \times \$0.60) \times .09 \rightarrow \text{rounded}) \times W = T$$

where —

G = No. of games entered in a draw

W = No. of weeks the entry spans

T = Total agent's component cost payable by the subscriber

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## **Examples:**

The total cost of entry for a Slikpik 25 entry for a single powerball draw is calculated as follows —

Subscription [25 games @ \$0.60 each] = \$15.00

9% of subscription [.09 x \$15.00] = \$1.35

Rounding not required

Total cost of entry = \$16.35

The total cost of entry for a System 7 entry for a single powerball draw is calculated as follows —

Subscription [21 games @ \$0.60 each] = \$12.60

9% of subscription [.09 x \$12.60] = \$1.134

Rounded using "bankers rounding" = \$1.15

Total cost of entry = \$13.75

The total cost of entry for a 6 game board System 9 entry for a single powerball draw is calculated as follows —

Subscription [6 x 126 games @ \$0.60 each] = \$453.60

9% of subscription [.09 x \$453.60] = \$40.824

Rounded using "bankers rounding" = \$40.80

Total cost of entry = \$494.40

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The total cost of entry for a PowerPik 6 entry for a single powerball draw is calculated as follows —

Subscription [270 games @ \$0.60 each] = \$162.00

9% of subscription [.09 x \$162.00] = \$14.58

Rounded using "bankers rounding" = \$14.60

Total cost of entry = \$176.60

The total cost of entry for a Slikpik 25 entry spanning 10 weeks of powerball is calculated as follows —

Subscription for one week

[25 games @ \$0.60 each] = \$15.00

9% of subscription [.09 x \$15.00] = \$1.35

Rounding not required

Total cost of entry for one week = \$16.35

Total cost of entry for 10 weeks = \$163.50

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<sup>\*</sup> Rounding is calculated using the method known as "bankers rounding" or "round-to-even" rounding.

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## 29. Schedule 2 repealed

Schedule 2 is repealed and the following Schedule is inserted instead —

"

# Schedule 2 — System entries, Powerpik selections and game equivalents

Powerball				
System	No. of games per game board			
3	861			
4	41			
6	6			
7	21			
8	56			
9	126			
10	252			
11	462			
12	792			
13	1 287			
14	2 002			
15	3 003			
16	4 368			
17	6 188			
18	8 568			
19	11 628			
20	15 504			

#### **Powerball**

Powerpik	No. of games per game board
3	38 745
4	1 845

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Powerpik	No. of games per game board
5	45
6	270
7	945
8	2 520
9	5 670
10	11 340
11	20 790
12	35 640
13	57 915
14	90 090
15	135 135

## 30. Schedule 4 replaced

Schedule 4 is repealed and the following Schedule is inserted instead —

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# Schedule 4 — Summary of parameters within which powerball is conducted

Unit cost for a powerball draw	\$0.60 (+ 9% agent's
_	component)
Prize fund — % of subscriptions	60.0%
Prize pool — % of subscriptions	no less than 55.0%
Prize reserve fund — % of subscriptions	balance of prize fund after prize pool (up to 5.0%)
Number of divisions	7
Winning numbers drawn — barrel A	5
Powerball numbers drawn	1
Forecast range — barrel A	1 to 45 inclusive
Forecast range — nowerhall barrel	1 to 45 inclusive

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Odds of winning —	
division 1	1 in 54 979 155
division 2	1 in 1 249 526
division 3	1 in 274 896
division 4	1 in 7 049
division 5	1 in 6 248
division 6	1 in 556
division 7	1 in 160
Systems range	3-4/6-20 inclusive
Powerpik (simple)	5
Powerpik systems range	3-4/6-15 inclusive
Multiweek options	2, 5 or 10 weeks
Advance sales (maximum)	10 weeks
Games per playslip (minimum)	2
Systems entries per playslip (minimum)	1
Games per playslip (maximum)	9
Systems entries per playslip (maximum)	9 (subject to maximum
	aggregate entry cost)
Games per oral request (default)	12, 18, 25, 30 or 50
Games per oral request (if available)	2 to 50
Syndicate entries may be purchased	(see Part 2A)
(if available)	
Systems entries per oral request	1
Powerpik entries per oral request	1
Prize payout period	12 months
Maximum aggregate entry cost	\$100 000
	".
The Common Seal of the )	
Commission was affixed on the )	L.S.
28th day of May 2008, )	
by order and in the presence of — )	
	PAT TASSELL, Chairperson.
	FREDA CRUCITTI, Member.

RAY BENNETT, Member

#### Lotteries Commission Act 1990

# **Lotteries Commission (Saturday Lotto) Amendment Rules 2008**

Made by the Lotteries Commission under section 28(1) of the Act.

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These rules come into operation as follows:

- (a) rules 1 and 2 on the day on which these rules are published in the *Gazette*;
- (b) the rest of the rules 8 June 2008.

#### 3. The rules amended

The amendments in these rules are to the *Lotteries Commission* (Saturday Lotto) Rules 1996.

## 4. Rule 3 amended

Rule 3 is amended as follows:

(a) in the definition of "agent's component" by deleting "set out in Schedule 1A" and inserting instead —

calculated in accordance with the formula set out in Schedule 1

"

#### r. 5

(b) in the definition of "entry" by deleting "9(2);" and inserting instead —

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9(2) or an entry as a result of redemption of a promotional coupon;

"

- (c) in the definition of "game board" by deleting "the section of an entry coupon" and inserting instead —" a portion of a playslip";
- (d) in the definition of "receipted ticket" by deleting "an entry coupon" and inserting instead
  - " a playslip, accepting a promotional coupon ";
- (e) by inserting in the appropriate alphabetical positions —

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- "player's card" means a card issued following a request under rule 31;
- "player's card number" includes a PRS number issued under these rules prior to 9 June 2008, if the PRS number is still valid under rule 31;
- "playslip" means an entry form, whether for a single game or multiple games and for all types of play;
- "promotional coupon" means a coupon or an offer initiated by the Commission that allows a receipted ticket to be produced for a subscriber without full payment being required;

## 5. Rule 4 amended

Rule 4 is amended by deleting "an entry coupon" and inserting instead —

" a playslip".

[Note: The heading to this rule will now read "Playslip".]

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#### 6. Rule 5 amended

- (1) Rule 5(1) is amended as follows:
  - (a) in paragraph (a) by deleting "an entry coupon" and inserting instead
    - " a playslip ";
  - (b) at the end of paragraph (b) by deleting "rule 9," and inserting instead —

rule 9; or

- (c) using the "ticket repeat" method set out in rule 8A,
- (c) by deleting "as set out in Schedule 1." and inserting instead —

as calculated using the formula set out in Schedule 1.

(2) After rule 5(1) the following subrules are inserted —

(1A) A person may enter Saturday lotto by redeeming a promotional coupon and, in that case, may be required to pay less than the amount payable under subrule (1).

(1B) A person may enter Saturday lotto as a part of a syndicate in accordance with Part 2A.

(3) Rule 5(2) is amended by deleting "An entry coupon" and inserting instead —

" A playslip ".

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(4) Rule 5(3) is amended by deleting "a coupon" and inserting instead —

" a playslip ".

## 7. Rule 8 amended

- (1) Rule 8(1) is amended as follows:
  - (a) by deleting "an entry coupon," and inserting instead —

    " a playslip, ";
  - (b) in paragraph (a) by deleting "the entry coupon;" and inserting instead
    - " the playslip; ";
  - (c) in paragraph (b) by deleting "the entry coupon." and inserting instead
    - " the playslip.".
- (2) Rule 8(2) is amended as follows:
  - (a) by deleting "entry coupon" in the 2 places where it occurs and inserting instead in both places
    - " playslip ";
  - (b) by deleting "11" and inserting instead
    - " 17 ":
  - (c) by deleting "\$99 999.00." and inserting instead " \$100 000. ".
  - Rule 8(3) is amended by deleting "entry coupon" in the 2 places where it occurs and inserting instead in both places
    - " playslip ".
- (4) Rule 8(4) is amended as follows:
  - (a) by deleting "An entry coupon " and inserting instead
    - " A playslip ";

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- (b) in paragraph (a)
  - (i) before "blue" by inserting
    - " black or ";
  - (ii) by deleting "entry coupon;" and inserting instead
    - " playslip; ".
- (5) Rule 8(5) is amended as follows:
  - (a) deleting "entry coupon" in the 2 places where it occurs and inserting instead in both places
    - " playslip ";
  - (b) in paragraph (a) by deleting "12" and inserting instead
    - " 18 "

[Note: The heading to this rule will now read "Completion of playslip".]

## 8. Rules 8A and 8B inserted

After rule 8 the following rules are inserted —

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## 8A. Ticket repeat

- (1) A person may select the numbers and game type required to enter Saturday lotto by presenting an existing receipted ticket and requesting the same type of game entry and combination of numbers.
- (2) If a receipted ticket linked to a player's card number is used to generate a repeat selection under subrule (1), that ticket does not continue to be linked to the number unless the subscriber's player's card is presented as well.
- (3) This rule does not apply to a syndicate share receipted ticket, a syndicate master ticket or to any Super 66 game entered in conjunction with Saturday lotto.

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#### 8B. Favourite numbers

- (1) A person who has a player's card may
  - (a) select the numbers and game type required to enter Saturday lotto by presenting his or her player's card and a playslip filled out with a selection of the "favourite numbers" (and game types) for Saturday lotto that relate to the card; or
  - (b) select the numbers and game type required to enter Saturday lotto by presenting his or her player's card and orally requesting the selection of the "favourite numbers" (and game types) for Saturday lotto that relate to the card.
- (2) Favourite numbers can be selected for one week, or for 2, 5 or 10 consecutive weeks.

## 9. Rule 9 amended

- (1) Rule 9(1) is amended as follows:
  - (a) by deleting "an entry coupon," and inserting instead
    - a playslip or a promotional coupon, and without requesting a ticket repeat or favourite numbers option,
  - (b) by deleting paragraph (ba) and inserting instead
    - (c) if the subscriber selects 6 selected numbers
      - (i) whether the subscriber wishes the entry to be entered in 12, 18, 25, 30 or 50 games; or

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(ii) where available, exactly how many games the subscriber wants to be entered, with a maximum of 50.

"

- (2) Rule 9(2)(a) is amended by deleting "12, 14, 18 or 25 games as requested under subrule (1)(ba);" and inserting instead
  - "the number of games selected under subrule (1)(c); ".

## 10. Rule 10 amended

- (1) Rule 10(1) is amended in the definition of "postal entry" by deleting "an entry coupon" and inserting instead
  - " a playslip or a promotional coupon ".
- (2) Rule 10(4) is amended by deleting "entry coupon." and inserting instead
  - " playslip. ".
- (3) Rule 10(6) is amended by deleting "coupon," and inserting instead
  - " playslip, ".
- (4) Rule 10(7) is amended by deleting "an entry coupon" and inserting instead
  - " a playslip".

#### 11. Rule 11 amended

- (1) Rule 11(1) is amended as follows:
  - (a) by deleting "an entry coupon" and inserting instead —

    " a playslip ";
  - (b) by deleting "that entry coupon" and inserting instead "that playslip".

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- (2) After rule 11(1) the following subrule is inserted
  - (1A) Where a person redeems a promotional coupon in accordance with these rules and the terms on which the promotional coupon is issued, the agent must generate a receipted ticket or tickets accordingly and give it or them to the subscriber.

(3) Rule 11(3) is amended as follows:

- (a) by deleting "an entry coupon" and inserting instead —

  " a playslip ";
- (b) by deleting "that entry coupon" and inserting instead "that playslip".

## 12. Rule 12 amended

- (1) Rule 12(1) is amended by deleting "A" and inserting instead "Subject to subrule (2), a ".
- (2) After rule 12(1) the following subrule is inserted
  - (2) The Commission may allow a subscriber to surrender a receipted ticket (other than a shared syndicate receipted ticket) in circumstances outside those set out in subrule (1), but is under no obligation to do so.

## 13. Rule 13 amended

Rule 13 is amended as follows:

- (a) by deleting "an entry form" and inserting instead —" a playslip, a promotional coupon, a ticket repeat ";
- (b) by deleting "the entry coupon" and inserting instead —" the playslip, coupon, ticket ".

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#### 14. Rule 14 amended

- (1) Rule 14(1) is repealed and the following subrule is inserted instead
  - (1) Subject to subrules (2) and (3), a receipted ticket is generated by the Commission to indicate that the details of a valid entry, or of a number of systems entries, as appearing on the ticket, have been recorded in the central gaming system records in relation to the numbered Saturday lotto draw or draws shown on the ticket.
- (2) After rule 14(2) the following subrule is inserted
  - (3) If the details appearing on the receipted ticket are ambiguous, illegible or appear to be at odds with the information in the central gaming system records, the central gaming system records are taken to be the correct details in relation to that receipted ticket.

#### 15. Part 2A inserted

After rule 14 the following Part is inserted —

Part 2A — Syndicate entries

# 14A. Application of this Part

(1) An "informal syndicate entry" in a Saturday lotto draw may be organised by a person (whether or not that person is an agent) by means of a collective contribution to the payment for an entry, but the receipted ticket will not acknowledge that more than one person has contributed to the payment.

"

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- (2) This Part does not apply to an informal syndicate entry in a Saturday lotto draw.
- (3) This Part only applies to syndicate entries if the syndicate entries are offered in accordance with rules 14B to 14H by the Commission or an agent, as the case may be.

# 14B. Establishing a syndicate

- (1) To create a syndicate, the Commission or an agent must produce a syndicate master ticket, which confirms that the particular syndicate with the parameters printed on that master ticket has been established in the central lotteries computer system.
- (2) A playslip may be used to set up a syndicate under this Part, but cannot be used to purchase a syndicate share.
- (3) The Commission or the agent that produces the master ticket is the holder of the master ticket.

# 14C. Syndicate share and cost parameters

- (1) The minimum number of shares that may be made available in a syndicate is 10.
- (2) The maximum number of shares that may be made available in a syndicate is 1 000.
- (3) The minimum cost of entry for a syndicate is \$25.
- (4) The maximum cost of entry for a syndicate master ticket is \$100 000.
- (5) The minimum share cost for a syndicate is \$2.50.
- (6) The maximum share cost for a syndicate is \$10 000.
- (7) The cost of a share in a particular syndicate is calculated by dividing the total cost for that syndicate by the total number of shares available in that syndicate

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(then rounding down where necessary to the nearest sum containing a 5 cent multiple).

# 14D. Agent's component of a syndicate share

The agent's component payable on a share in a particular syndicate is calculated by dividing the total agent's component payable for that syndicate by the total number of shares available in that syndicate (then truncated to the nearest cent).

# 14E. Syndicate participation parameters

- (1) A syndicate cannot be created for more than one draw.
- (2) A syndicate can be for more than one system entry of the same system type on the one playslip, but the aggregate cost of the playslip cannot exceed \$100 000.
- (3) A syndicate under these rules cannot be for a combination of Saturday lotto and another type of lotto under the Act.

# 14F. Types of syndicates

- (1) A syndicate entry in a Saturday lotto draw may be created using one of the following types of entries
  - (a) a Network syndicate;
  - (b) a Retailer Group syndicate;
  - (c) a Retailer syndicate.
- (2) A Network syndicate is a syndicate created by the Commission, shares in which may be purchased from any agent.
- (3) A Retailer Group syndicate is a syndicate created by a particular agent, shares in which may be purchased from up to 20 nominated agents, including the agent that created it.

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(4) A Retailer syndicate is a syndicate created by a particular agent, shares in which may be purchased from the agent that created it.

# 14G. Syndicate share receipted ticket

- (1) A syndicate share receipted ticket in a Saturday lotto draw may be registered by the subscriber so that a player's card membership number is allocated to that receipted ticket.
- (2) A syndicate share receipted ticket in a Saturday lotto draw cannot be cancelled but, where the Commission agrees, the entry fee may be refunded and the ticket may be returned for resale.

# 14H. Syndicate master ticket

- (1) All unsold shares in a Retailer Group syndicate or a Retailer syndicate following the close of the selling period for that syndicate are assigned to and shall be paid for by the agent who produced the master ticket.
- (2) A master ticket may be cancelled if, at the time of the request for cancellation, no shares have been sold in that syndicate.
- (3) Any truncation adjustments that are required under rules 14C(7), 14D and 22(5) are to be made against the master ticket for each syndicate.
- (4) Any prize amount allocated to a prize winning Retailer Group syndicate or a Retailer syndicate that remains after rounding adjustment due to truncation may be claimed by the holder of the master ticket by presenting it for validation within the prize payout period.
- (5) Any prize amount allocated to a prize winning Network syndicate that remains after rounding adjustment due to truncation is to be treated as unclaimed winnings by the Commission.

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#### 16. Rule 21 amended

After rule 21(2) the following subrule is inserted —

(3) The holders of a syndicate share receipted ticket which contains a systems entry may claim a share in a prize in one division for each notional game making up that systems entry, resulting in shares in prizes in more than one division for that entry as set out in Schedule 2.

17. Rule 22 amended

(1) Before rule 22(2) the following subrule is inserted —

(1) For the purposes of prize distribution, the holders of a syndicate share ticket that has a winning game are to be treated as collectively making up one individual winning game.

(2) After rule 22(4) the following subrule is inserted —

(5) The holders of a syndicate share ticket that has a winning game are entitled to a prize calculated by dividing the total prize or prizes won by that syndicate by the number of shares in the syndicate (truncated to the nearest cent).

18. Rule 23 amended

(1) Rule 23(1) is amended by deleting "claims" and inserting instead —

" wins ".

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(2) Rule 23(2) is amended by deleting "claims" and inserting instead —

" wins ".

#### 19. Rule 25 amended

Rule 25(4)(a) is amended by deleting "claims" and inserting instead —

" wins ".

# 20. Rule 26 amended

Rule 26(2)(b) is amended before "by cheque" by inserting — "subject to rule 31A, ".

# 21. Rule 27 amended

Rule 27(2)(b) is amended before "by cheque" by inserting—
"subject to rule 31A,".

### 22. Rule 28 amended

- (1) Rule 28(2)(a)(ii) is amended before "in cash" by inserting "subject to rule 31A, ".
- (2) Rule 28(2)(b)(ii) is amended before "by cheque" by inserting—

  " subject to rule 31A, ".

#### 23. Rule 28A inserted

After rule 28 the following rule is inserted —

# 28A. Claiming a syndicate share prize

(1) To claim a share of a prize in a Saturday lotto draw, the holder of a winning syndicate share receipted ticket must present it to an agent within the payout period for that draw.

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- (2) A share of a division 1 prize in a Saturday lotto draw cannot be paid until after the validation period for that draw
- (3) A share of a prize is to be paid to a holder of a winning syndicate share receipted ticket
  - (a) if it is \$500 or less
    - (i) by the Commission, an authorised payout centre or any other agent; and
    - (ii) subject to rule 31A, in cash or in any other manner determined by the Commission; and
    - (iii) after the receipted ticket is presented to the Commission, authorised payout centre or agent;

or

- (b) if it is more than \$500
  - (i) by the Commission, an authorised payout centre or by any agent to which the ticket may be presented under subrule (1) who has been authorised by the Commission to pay prizes over \$500; and
  - (ii) subject to rule 31A, by cheque or in any other manner determined by the Commission; and
  - (iii) after the receipted ticket is presented to the Commission, authorised payout centre or agent.

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#### 24. Rule 29 amended

- (1) Rule 29(1) is amended as follows:
  - (a) after "prize" by inserting
    - " or share of a prize ";
  - (b) by deleting "syndicate" and inserting instead —" group ".
- (2) Rule 29(2) is amended after "prize" by inserting —

  " or share of a prize ".

# 25. Rule 31 amended

(1) Rule 31(2) is repealed and the following subrule is inserted instead —

"

(2) On and from 9 June 2008, a player's card will be issued to a subscriber who requests a number from an agent under this rule, pays the amount of \$10.00 and provides what the Commission accepts as appropriate confirmation of identification.

"

- (2) Rule 31(3) is amended by deleting "PRS" and inserting instead
  - " player's card".
- (3) Rule 31(4) is amended as follows:
  - (a) in paragraph (a) by deleting "PRS" and inserting instead
    - " player's card ";
  - (b) after "will" by inserting
    - ", subject to rule 31A, ";

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- (c) by deleting "in the PRS." and inserting instead "against that player's card number. ";
- (4) Rule 31(5) is amended by deleting "PRS number, and registration by a subscriber with the Player Registration Service" and inserting instead —

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player's card number, and possession by a subscriber of a player's card

26. Rules 31A and 31B inserted

After rule 31 the following rules are inserted —

"

# 31A. Player's card holders may request direct credit of prizes

The holder of a player's card may request that payment of a prize be in the manner of a direct credit to a subscriber's nominated account at a particular financial institution.

# 31B. Registering favourite numbers

- (1) A subscriber may register one or more sets of numbers against his or her player's card number to be the "favourite numbers" for Saturday lotto.
- (2) A subscriber may specify particular types of game entry and register sets of numbers for those types of game entry against his or her player's card number to be the "favourite numbers" for Saturday lotto.
- (3) The number of sets of numbers and types of game entry that may be registered under these rules may be fixed or varied by the Commission from time to time.

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#### 27. Rule 32 amended

- (1) Rule 32(1) is amended by deleting "entry coupon" and inserting instead
  - " playslip or promotional coupon".
- (2) Rule 32(2) is amended by deleting "an entry coupon" and inserting instead
  - " a playslip or promotional coupon ".

# 28. Schedule 1 replaced

Schedule 1 is repealed and the following Schedule is inserted instead —

"

# Schedule 1 — Calculating the total cost of entry — Saturday lotto draw

[r. 5(1)]

The unit cost of entering a Saturday lotto draw is made up of a subscription of 50 cents per game and an agent's component.

The agent's component is calculated as 9% of the total subscription amount for a particular week's entry, rounded\* (where necessary) to the nearest 5 cent multiple.

$$((G \times \$0.50) \times .09 \longrightarrow \text{rounded}) \times W = T$$

where —

G = No. of games entered in a draw

W = No. of weeks the entry spans

T = Total agent's component cost payable by the subscriber

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# **Examples:**

The total cost of entry for a Slikpik 25 entry for a single Saturday lotto draw is calculated as follows —

Total cost of entry	=	\$13.60
Rounded using "bankers rounding"	=	\$1.10
9% of subscription [.09 x \$12.50]	=	\$1.125
Subscription [25 games @ \$0.50 each]		\$12.50

The total cost of entry for a System 8 entry for a single Saturday lotto draw is calculated as follows —

<b>Total cost of entry</b>	=	\$15.25
Rounded using "bankers rounding"	=	\$1.25
9% of subscription [.09 x \$14.00]	=	\$1.26
Subscription [28 games @ \$0.50 each]	=	\$14.00

The total cost of entry for a 6 game board System 9 entry for a single Saturday lotto draw is calculated as follows —

Total cost of entry	=	\$274.70
Rounded using "bankers rounding"	=	\$22.70
9% of subscription [.09 x \$252.00]	=	\$22.68
Subscription [6 x 84 games @ \$0.50 each]	=	\$252.00

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The total cost of entry for a Slikpik 25 entry spanning 10 weeks of Saturday lotto is calculated as follows —

Subscription for one week
[25 games @ \$0.50 each] = \$12.50

9% of subscription [.09 x \$12.50] = \$1.125

Rounded using "bankers rounding" = \$1.10

Total cost of entry for one week = \$13.60

Total cost of entry for 10 weeks = \$136.00

# 29. Schedule 1A repealed

Schedule 1A is repealed and the following Schedule is inserted instead —

"

# Schedule 1A — System entries and game equivalents

# **Saturday Lotto**

System	No. of games per game board
4	820
5	40
7	7
8	28
9	84
10	210
11	462
12	924
13	1 716

<sup>\*</sup> Rounding is calculated using the method known as "bankers rounding" or "round-to-even" rounding.

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System	No. of games per game board
14	3 003
15	5 005
16	8 008
17	12 376
18	18 564
19	27 132
20	38 760

# 30. Schedule 3 replaced

Schedule 3 is repealed and the following Schedule is inserted instead —

"

# Schedule 3 — Summary of parameters within which Saturday lotto is conducted

Unit cost for a Saturday lotto draw  Prize fund — % of subscriptions	\$0.50 (+ a 9% agent's component) 60.0%
Prize pool — % of subscriptions	no less than 55.0%
Prize reserve fund — % of subscriptions	balance of prize fund after prize pool (up to 5.0%)
Number of divisions	5
Winning numbers drawn	6
Supplementary numbers drawn	2
Forecast range	1 to 45 inclusive
Odds of winning —	
division 1	1 in 8 145 060
division 2	1 in 678 755
division 3	1 in 36 690
division 4	1 in 733
division 5	1 in 298
Systems range	4-5/7-20 inclusive
Multiweek options ( <i>if available</i> )	2, 5 or 10 weeks
Advance sales (maximum) (if available)	10 weeks
Games per playslip (minimum)	4

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Systems entries per playslip (maximum) 18 (subject to maximum aggregate entry cost) Games per playslip (maximum) 18 12, 18, 25, 30 or 50 Games per oral request (default) Games per oral request (if available) 4 to 50 Syndicate entries may be purchased (if available) (see Part 2A) Systems entries per oral request Prize payout period 12 months Maximum aggregate entry cost \$100 000 The Common Seal of the Commission was affixed on the L.S. 28th day of May 2008, by order and in the presence of-PAT TASSELL, Chairperson. FREDA CRUCITTI, Member. RAY BENNETT, Member.

#### Lotteries Commission Act 1990

# Lotteries Commission (Oz Lotto) Amendment Rules 2008

Made by the Lotteries Commission under section 28(1) of the Act.

# 1. Citation

These rules are the *Lotteries Commission (Oz Lotto) Amendment Rules 2008.* 

# 2. Commencement

These rules come into operation as follows:

- (a) rules 1 and 2 on the day on which these rules are published in the *Gazette*;
- (b) the rest of the rules 8 June 2008.

# 3. The rules amended

The amendments in these rules are to the *Lotteries Commission* (Oz Lotto) Rules 1995.

# 4. Rule 3 amended

Rule 3 is amended as follows:

- (a) in the definition of "agent" by deleting "entry coupons;" and inserting instead
  - " playslips; ";

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(b) by deleting the definition of "agent's fee" and inserting instead —

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"agent's component" means that part of the entry cost (added to the subscription) calculated in accordance with the formula set out in Schedule 1 that is payable to the agent;

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- (c) in paragraph (a) of the definition of "game" by deleting "lotto coupon;" and inserting instead
  - " playslip; ";
- (d) in the definition of "receipted ticket" by deleting "an entry coupon," and inserting instead
  - " a playslip, accepting a promotional coupon ";
- (e) in the definition of "prize pool" by deleting "56.5% of all subscriptions received for an Oz lotto draw;" and inserting instead
  - ' the prize pool referred to in rule 16(2)(a); ";
- (f) by inserting in the appropriate alphabetical positions —

"

- "entry" means an entry as described in rules 5, 6 and 7 or an entry as a result of redemption of a promotional coupon;
- "player's card" means a card issued following a request under rule 31;
- "player's card number" includes a PRS number issued under these rules prior to 9 June 2008, if the PRS number is still valid under rule 31;
- "playslip" means an entry form, whether for a single game or multiple games and for all types of play;
- **"promotional coupon"** means a coupon or an offer initiated by the Commission that allows a

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receipted ticket to be produced for a subscriber without full payment being required;

"

# 5. Rule 4 amended

- (1) Rule 4(1) is amended by deleting "an entry coupon" and inserting instead
  - " a playslip ".
- (2) Rule 4(2) is amended as follows:
  - (a) by deleting "An entry coupon" and inserting instead
    - " A playslip ";
  - (b) in paragraph (a)
    - (i) before "blue" by inserting
      - " black or ";
    - (ii) by deleting "entry coupon;" and inserting instead
      - " playslip; ".

[Note: The heading to this rule will now read "Playslip".]

# 6. Rule 5 amended

- (1) Rule 5(1) is amended as follows:
  - (a) in paragraph (a) by deleting "an entry coupon" and inserting instead
    - " a playslip ";
  - (b) at the end of paragraph (b) by deleting "45," and inserting instead —

"

45; or

(c) using the "ticket repeat" method set out in rule 6A,

".

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(c) by deleting "set out in Schedule 1." and inserting instead —

calculated using the formula set out in Schedule 1.

- (2) After rule 5(1) the following subrules are inserted
  - (1A) A person may enter Oz lotto by redeeming a promotional coupon and, in that case, may be required to pay less than the amount payable under subrule (1).
  - (1B) A person may enter Oz lotto as a part of a syndicate in accordance with Part 2A.

# 7. Rule 5A inserted

After rule 5 the following rule is inserted —

#### "

# 5A. Super 66 entry

A subscriber entering an Oz lotto draw in a particular week may, in conjunction with that entry, enter the Super 66 draw for that week in accordance with the *Lotteries Commission (Super 66) Rules 1996*.

# 8. Rule 6 amended

- (1) Rule 6(1) is amended as follows:
  - (a) by deleting "an entry coupon" and inserting instead —

    " a playslip ";
  - (b) in paragraph (a) by deleting "entry coupon commencing with the game marked "1";" and inserting instead —"playslip;";

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- (c) in paragraph (b) by deleting "entry coupon, commencing with the game marked "1"." and inserting instead "playslip.".
- (2) Rule 6(2) is amended as follows:
  - (a) by deleting "entry coupon —" and inserting instead —
    " playslip ";
  - (b) in paragraph (a) by deleting "entry coupon" and inserting instead
    - " playslip ";
  - (c) by deleting "in accordance with" and inserting instead
    - " using the formula set out in ".
- (3) Rule 6(3) is amended as follows:
  - (a) by deleting "an entry coupon" and inserting instead —

    " a playslip ";
  - (b) by deleting "11" and inserting instead " 17 ":
  - (c) by deleting "that entry coupon" and inserting instead "that playslip";
  - (d) by deleting "\$99 999.00." and inserting instead " \$100 000. ".
- (4) Rule 6(4) is amended by deleting "entry coupon" and inserting instead
  - " playslip ".

[Note: The heading to this rule will now read "Completion of playslip".]

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#### 9. Rules 6A and 6B inserted

After rule 6 the following rules are inserted —

### "

# 6A. Ticket repeat

- (1) A person may select the numbers and game type required to enter Oz lotto by presenting an existing receipted ticket and requesting the same type of game entry and combination of numbers.
- (2) If a receipted ticket linked to a player's card number is used to generate a repeat selection under subrule (1), that ticket does not continue to be linked to the number unless the subscriber's player's card is presented as well.
- (3) This rule does not apply to a syndicate share receipted ticket, a syndicate master ticket or to any Super 66 game entered in conjunction with Oz lotto.

#### **6B.** Favourite numbers

- (1) A person who has a player's card may—
  - (a) select the numbers and game type required to enter Oz lotto by presenting his or her player's card and a playslip filled out with a selection of the "favourite numbers" (and game types) for Oz lotto that relate to the card; or
  - (b) select the numbers and game type required to enter Oz lotto by presenting his or her player's card and orally requesting the selection of the "favourite numbers" (and game types) for Oz lotto that relate to the card.
- (2) Favourite numbers can be selected for one week, or for 2, 5 or 10 consecutive weeks.

".

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#### 10. Rule 7 amended

(1) Rule 7(1) is amended by deleting "an entry coupon," and inserting instead —

"

a playslip or a promotional coupon, and without requesting a ticket repeat or favourite numbers option,

"

(2) Rule 7(2)(a)(i) is amended by deleting "45 — in which case the single receipted ticket must be entered for either 6, 12, 14, 18 or 25 games; or" and inserting instead —

"

45 and whether the subscriber wishes the entry to be entered in 6, 12, 18, 25, 30 or 50 games or, where available, exactly how many games the subscriber wants to be entered, with a maximum of 50; or

"

#### 11. Rule 9 amended

- (1) Rule 9(1) is amended as follows:
  - (a) in paragraph (a) by deleting "an entry coupon," and inserting instead —

"

a playslip, a promotional coupon or a ticket repeat

,,

- (b) by deleting "the entry coupon" and inserting instead "the playslip, coupon, ticket".
- (2) Rule 9(2)(a) is amended by deleting "entry coupon" and inserting instead
  - " playslip, coupon or ticket ".

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#### 12. Rule 10 amended

- (1) Rule 10 is amended as follows:
  - (a) by deleting "A receipted ticket is an acknowledgment by the Commission that it has accepted that entry, as appearing on the ticket, in Oz lotto for the numbered Oz lotto draw(s) shown on the ticket" and inserting instead —

"

۲,

(1) Subject to subrule (2), a receipted ticket is generated by the Commission to indicate that the details of a valid entry, or of a number of systems entries, as appearing on the ticket, have been recorded in the central gaming system records in relation to the numbered Oz lotto draw or draws shown on the ticket

",

(b) after paragraph (a) by inserting —

or

(ab) is partially invalid because a "consecutive weeks" option is not allowed for some of the draws on the receipted ticket; or

,

(2) After rule 10(1) the following subrule is inserted —

"

(2) If the details appearing on the receipted ticket are ambiguous, illegible or appear to be at odds with the information in the central gaming system records, the central gaming system records are taken to be the correct details in relation to that receipted ticket.

"

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#### 13. Rule 11 amended

- (1) Rule 11 is amended as follows:
  - (a) before "The" by inserting the subrule designation "(1)";
  - (b) by deleting "The" and inserting instead "Subject to subrule (1A), the ".
- (2) After rule 11(1) the following subrule is inserted
  - (2) The Commission may allow a subscriber to surrender a receipted ticket (other than a shared syndicate receipted ticket) in circumstances outside those set out in subrule (1), but is under no obligation to do so.

"

#### 14. Rule 12 amended

- (1) Rule 12(1) is amended by deleting "an entry coupon" and inserting instead
  - " a playslip or a promotional coupon ".
- (2) Rule 12(2) is amended by deleting "an entry coupon" and inserting instead
  - " a playslip or a promotional coupon ".
- (3) Rule 12(3) is amended by deleting "an entry coupon" and inserting instead
  - " a playslip or a promotional coupon ".
- (4) Rule 12(4) is amended as follows:
  - (a) by deleting "an entry coupon" and inserting instead —" a playslip ";
  - (b) by deleting "that entry coupon." and inserting instead "that playslip.".

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- (5) Rule 12(5) is amended as follows:
  - (a) by deleting "an entry coupon" and inserting instead —

    " a playslip ";
  - (b) by deleting "coupon" in the 3 places where it occurs and inserting instead in each place —" playslip ".
- (6) Rule 12(6) is amended by deleting "coupon" and inserting instead
  - " playslip ".
- (7) Rule 12(7) is amended as follows:
  - (a) by deleting "an entry coupon" and inserting instead —

    " a playslip ";
  - (b) by deleting "coupon" and inserting instead —" playslip ".
- (8) Rule 12(8) is amended by deleting "entry coupon" and inserting instead
  - " playslip or promotional coupon ".

#### 15. Part 2A inserted

After rule 12 the following Part is inserted —

#### "

# Part 2A — Syndicate entries

# 12A. Application of this Part

(1) An "informal syndicate entry" in an Oz lotto draw may be organised by a person (whether or not that person is an agent), by means of a collective contribution to the payment for an entry, but the receipted ticket will not acknowledge that more than one person has contributed to the payment.

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- (2) This Part does not apply to an informal syndicate entry in an Oz lotto draw.
- (3) This Part only applies to syndicate entries if the syndicate entries are offered in accordance with rules 12B to 12H by the Commission or an agent, as the case may be.

# 12B. Establishing a syndicate

- (1) To create a syndicate, the Commission or an agent must produce a syndicate master ticket, which confirms that the particular syndicate with the parameters printed on that master ticket has been established in the central lotteries computer system.
- (2) A playslip may be used to set up a syndicate under this Part, but cannot be used to purchase a syndicate share.
- (3) The Commission or the agent that produces the master ticket is the holder of the master ticket.

# 12C. Syndicate share and cost parameters

- (1) The minimum number of shares that may be made available in a syndicate is 10.
- (2) The maximum number of shares that may be made available in a syndicate is 1 000.
- (3) The minimum cost of entry for a syndicate is \$25.
- (4) The maximum cost of entry for a syndicate master ticket is \$100 000.
- (5) The minimum share cost for a syndicate is \$2.50.
- (6) The maximum share cost for a syndicate is \$10 000.
- (7) The cost of a share in a particular syndicate is calculated by dividing the total cost for that syndicate by the total number of shares available in that syndicate

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(then rounding down where necessary to the nearest sum containing a 5 cent multiple).

# 12D. Agent's component of a syndicate share

The agent's component payable on a share in a particular syndicate is calculated by dividing the total agent's component payable for that syndicate by the total number of shares available in that syndicate (then truncated to the nearest cent).

# 12E. Syndicate participation parameters

- (1) A syndicate cannot be created for more than one draw.
- (2) A syndicate can be for more than one system entry of the same system type on the one playslip, but the aggregate cost of the playslip cannot exceed \$100 000.
- (3) A syndicate under these rules cannot be for a combination of Oz lotto and another type of lotto under the Act.

# 12F. Types of syndicates

- (1) A syndicate entry in an Oz lotto draw may be created using one of the following types of entries
  - (a) a Network syndicate;
  - (b) a Retailer Group syndicate;
  - (c) a Retailer syndicate.
- (2) A Network syndicate is a syndicate created by the Commission, shares in which may be purchased from any agent.
- (3) A Retailer Group syndicate is a syndicate created by a particular agent, shares in which may be purchased from up to 20 nominated agents, including the agent that created it.

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(4) A Retailer syndicate is a syndicate created by a particular agent, shares in which may be purchased from the agent that created it.

# 12G. Syndicate share receipted ticket

- (1) A syndicate share receipted ticket in an Oz lotto draw may be registered by the subscriber so that a player's card membership number is allocated to that receipted ticket.
- (2) A syndicate share receipted ticket in an Oz lotto draw cannot be cancelled but, where the Commission agrees, the entry fee may be refunded and the ticket may be returned for resale.

# 12H. Syndicate master ticket

- (1) All unsold shares in a Retailer Group syndicate or a Retailer syndicate following the close of the selling period for that syndicate are assigned to and shall be paid for by the agent who produced the master ticket.
- (2) A master ticket may be cancelled if, at the time of the request for cancellation, no shares have been sold in that syndicate.
- (3) Any truncation adjustments that are required under rules 12C(7), 12D and 18(3) are to be made against the master ticket for each syndicate.
- (4) Any prize amount allocated to a prize winning Retailer Group syndicate or a Retailer syndicate that remains after rounding adjustment due to truncation may be claimed by the holder of the master ticket by presenting it for validation within the prize payout period.
- (5) Any prize amount allocated to a prize winning Network syndicate that remains after rounding

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adjustment due to truncation is to be treated as unclaimed winnings by the Commission.

#### 16. Rule 18 amended

After rule 18(2) the following subrule is inserted —

(3) The holders of a syndicate share receipted ticket which contains a systems entry may claim a share in a prize in one division for each notional game making up that systems entry, resulting in shares in prizes in more than one division for that entry as set out in Schedule 3.

# 17. Rule 19 amended

- (1) Before rule 19(2) the following subrule is inserted
  - (1) For the purposes of prize distribution, the holders of a syndicate share ticket that has a winning game are to be treated as collectively making up one individual winning game.
- (2) After rule 19(4) the following subrule is inserted
  - (5) The holders of a syndicate share ticket that has a winning game are entitled to a prize calculated by dividing the total prize or prizes won by that syndicate by the number of shares in the syndicate (truncated to the nearest cent).

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#### 18. Rule 20 amended

Rule 20(1) is amended by deleting "is entitled to" and inserting instead —

" wins ".

# 19. Rule 21 amended

Rule 21(1), (2), (3), (4) and (5) are amended by deleting "is entitled to" in the 5 places where it occurs and inserting instead in each place —

" wins ".

# 20. Rule 25 amended

Rule 25(2)(b) is amended before "by cheque" by inserting—

" subject to rule 31A,".

#### 21. Rule 26 amended

Rule 26(2)(b) is amended before "by cheque" by inserting—

" subject to rule 31A,".

# 22. Rule 27 amended

- (1) Rule 27(2)(a)(ii) is amended before "in cash" by inserting—

  " subject to rule 31A, ".
- (2) Rule 27(2)(b)(ii) is amended before "by cheque" by inserting—

  " subject to rule 31A, ".

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#### 23. Rule 28 inserted

In Part 4 after rule 27 the following rule is inserted —

#### "

# 28. Claiming a syndicate share prize

- (1) To claim a share of a prize in an Oz lotto draw, the holder of a winning syndicate share receipted ticket must present it to an agent within the payout period for that draw.
- (2) A share of a division 1 prize in an Oz lotto draw cannot be paid until after the validation period for that draw.
- (3) A share of a prize is to be paid to a holder of a winning syndicate share receipted ticket
  - (a) if it is \$500 or less
    - (i) by the Commission, an authorised payout centre or any other agent; and
    - (ii) subject to rule 31A, in cash or in any other manner determined by the Commission; and
    - (iii) after the receipted ticket is presented to the Commission, authorised payout centre or agent;

or

- (b) if it is more than \$500
  - (i) by the Commission, an authorised payout centre or by any agent to which the ticket may be presented under subrule (1) who has been authorised by the Commission to pay prizes over \$500; and
  - (ii) subject to rule 31A, by cheque or in any other manner determined by the Commission; and

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(iii) after the receipted ticket is presented to the Commission, authorised payout centre or agent.

"

#### 24. Rule 29 amended

Rule 29 is amended as follows:

- (a) after "prize" by inserting
  - " or share of a prize ";
- (b) by deleting "syndicate" and inserting instead —" group ".

# 25. Rule 31 amended

(1) Rule 31(2) is repealed and the following subrule is inserted instead —

"

(2) On and from 9 June 2008, a player's card will be issued to a subscriber who requests a number from an agent under this rule, pays the amount of \$10.00 and provides what the Commission accepts as appropriate confirmation of identification.

,

- (2) Rule 31(3) is amended by deleting "PRS" and inserting instead
  - " player's card".
- (3) Rule 31(4) is amended as follows:
  - (a) in paragraph (a) by deleting "PRS" and inserting instead
    - " player's card ";
  - (b) after "will" by inserting
    - ", subject to rule 31A, ";

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- (c) by deleting "in the PRS." and inserting instead " against that player's card number. ".
- (4) Rule 31(5) is amended by deleting "PRS number, and registration by a subscriber with the Player Registration Service" and inserting instead —

player's card number, and possession by a subscriber of a player's card

#### 26. Rules 31A and 31B inserted

After rule 31 the following rules are inserted —

# "

# 31A. Player's card holders may request direct credit of prizes

The holder of a player's card may request that payment of a prize be in the manner of a direct credit to a subscriber's nominated account at a particular financial institution.

# 31B. Registering favourite numbers

- (1) A subscriber may register one or more sets of numbers against his or her player's card number to be the "favourite numbers" for Oz lotto.
- (2) A subscriber may specify particular types of game entry and register sets of numbers for those types of game entry against his or her player's card number to be the "favourite numbers" for Oz lotto.
- (3) The number of sets of numbers and types of game entry that may be registered under these rules may be fixed or varied by the Commission from time to time.

".

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#### 27. Rule 32 amended

- (1) Rule 32(1) is amended by deleting "entry coupon" and inserting instead
  - " playslip or promotional coupon".
- (2) Rule 32(2) is amended by deleting "an entry coupon" and inserting instead
  - " a playslip or promotional coupon ".

# 28. Schedule 1 replaced

Schedule 1 is repealed and the following Schedule is inserted instead —

"

# Schedule 1 — Calculating the total cost of entry — Oz lotto draw

[r. 3, 5, 6 and 7]

The unit cost of entering an Oz lotto draw is made up of a subscription of \$1.00 per game and an agent's component.

The agent's component is calculated as 9% of the total subscription amount for a particular week's entry, rounded\* (where necessary) to the nearest 5 cent multiple.

# $((G \times \$1.00) \times .09 \rightarrow \text{rounded}) \times W = T$

where —

G = No. of games entered in a draw

W = No. of weeks the entry spans

T = Total agent's component cost payable by the subscriber

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#### **Examples:**

The total cost of entry for a Slikpik 25 entry for a single Oz lotto draw is calculated as follows —

Subscription [25 games @ \$1.00 each] = \$25.00

9% of subscription [.09 x \$25.00] = \$2.25

Rounding not required

Total cost of entry = \$27.25

The total cost of entry for a System 9 entry for a single Oz lotto draw is calculated as follows —

Subscription [36 games @ \$1.00 each] = \$36.00

 $9\% \text{ of subscription } [.09 \times \$36.00] = \$3.24$ 

Rounded using "bankers rounding" = \$3.25

Total cost of entry = \$39.25

The total cost of entry for a 6 game board System 9 entry for a single Oz lotto draw is calculated as follows —

Subscription [6 x 36 games @ \$1.00 each] = \$216.00

9% of subscription [.09 x \$216.00] = \$19.44

Rounded using "bankers rounding" = \$19.45

Total cost of entry = \$235.45

The total cost of entry for a Slikpik 25 entry spanning 10 weeks of Oz lotto is calculated as follows —

Subscription for one week

[25 games @ \$1.00 each] = \$25.00

"

# Lotteries Commission (Oz Lotto) Amendment Rules 2008

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9% of subscription [.09 x \$25.00] = \$2.25

Rounding not required

Total cost of entry for one week = \$27.25

Total cost of entry for 10 weeks = \$272.50

# 29. Schedule 2 repealed

Schedule 2 is repealed and the following Schedule is inserted instead —

Schedule 2 — System entries and game equivalents

# Oz Lotto

System	No. of games per game board
4	10 660
5	780
6	39
8	8
9	36
10	120
11	330
12	792
13	1 716
14	3 432
15	6 435
16	11 440
17	19 448

<sup>\*</sup> Rounding is calculated using the method known as "bankers rounding" or "round-to-even" rounding.

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System	No. of games per game board
18	31 824
19	50 388
20	77 520

# 30. Schedule 4 replaced

Schedule 4 is repealed and the following Schedule is inserted instead —

"

# Schedule 4 — Summary of parameters within which Oz lotto is conducted

Unit cost	\$1.00
Omit Cost	(+a 9% agent's component)
Prize fund % subscriptions	60.0%
Prize pool — % of subscriptions	no less than 55.0%
Prize reserve fund — % of subscriptions	balance of prize fund after
Trize reserve rund — 70 or subscriptions	prize pool (up to 5.0%)
Number of divisions	7
Winning numbers drawn	7
Supplementary numbers drawn	2
Odds of winning —	
division 1	1 in 45 379 620
division 2	1 in 3 241 401
division 3	1 in 180 078
division 4	1 in 29 602
division 5	1 in 3 430
division 6	1 in 154
division 7	1 in 87
Any prize	1 in 55
Forecast range	1 to 45 inclusive
Systems range	4-6/8-20 inclusive
Multiweek options ( <i>if available</i> )	2, 5 or 10 weeks
Advance sales (maximum) (if available)	10 weeks
Entries per playslip (minimum)	1

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Entries per playslip (maximum)  Games per oral request (default) Games per oral request (if available) Syndicate entries may be purchased (if available) Systems entries per oral request Prize payment period Maximum aggregate entry cost	18 (subject to maximum aggregate entry cost) 6, 12, 18, 25, 30 or 50 1 to 50 (see Part 2A)  1 12 Months \$100 000	"
The Common Seal of the ) Commission was affixed on the ) 28th day of May 2008, ) by order and in the presence of — )	L.S.	

PAT TASSELL, Chairperson. FREDA CRUCITTI, Member. RAY BENNETT, Member.

#### Lotteries Commission Act 1990

### **Lotteries Commission (Monday and Wednesday Lotto) Amendment Rules 2008**

Made by the Lotteries Commission under section 28(1) of the Act.

#### 1. Citation

These rules are the *Lotteries Commission (Monday and Wednesday Lotto) Amendment Rules 2008.* 

#### 2. Commencement

These rules come into operation as follows:

- (a) rules 1 and 2 on the day on which these rules are published in the *Gazette*;
- (b) the rest of the rules 8 June 2008.

#### 3. The rules amended

The amendments in these rules are to the *Lotteries Commission* (Monday and Wednesday Lotto) Rules 2006.

#### 4. Rule 3 amended

Rule 3(1) is amended as follows:

- (a) in the definition of "agent" by deleting "entry coupons;" and inserting instead
  - " playslips; ";

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in the definition of "agent's component" by deleting "set out in Schedule 2" and inserting instead —

> calculated in accordance with the formula set out in Schedule 1

in the definition of "entry" by deleting "9;" and inserting instead —

> 9 or an entry as a result of redemption of a promotional coupon;

in the definition of "game board" by deleting "the (d) section of an entry coupon" and inserting instead a portion of a playslip ";

- by deleting the definition of "Lotto Bloc";
- (f) in the definition of "prize fund" before "Lotto Bloc" by inserting —
  - Monday and Wednesday ".
- in the definition of "receipted ticket" by deleting "an (g) entry coupon" and inserting instead
  - a playslip, accepting a promotional coupon ";
- (h) by inserting in the appropriate alphabetical positions —

"Monday and Wednesday Lotto Bloc" means a group made up of the Commission and the designated authorities for the States of South Australia and New South Wales:

"player's card" means a card issued following a request under rule 31;

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- "player's card number" includes a PRS number issued under these rules prior to 9 June 2008, if the PRS number is still valid under rule 31;
- "playslip" means an entry form, whether for a single game or multiple games and for all types of play;
- "promotional coupon" means a coupon or an offer initiated by the Commission that allows a receipted ticket to be produced for a subscriber without full payment being required;

"

#### 5. Rule 4 amended

Rule 4 is amended by deleting "an entry coupon" and inserting instead —

" a playslip ".

۲,

[Note: The heading to this rule will now read "Playslip".]

#### 6. Rule 5 amended

- (1) Rule 5(1) is amended as follows:
  - (a) in paragraph (a) by deleting "an entry coupon" and inserting instead
    - " a playslip ";
  - (b) at the end of paragraph (b) by deleting "rule 9," and inserting instead —

rule 9; or

(c) using the "ticket repeat" method set out in rule 8A,

- (c) before "set" by inserting
  - " calculated using the formula".

r	1

- (2) After rule 5(1) the following subrules are inserted
  - (1A) A person may enter lotto by redeeming a promotional coupon and, in that case, may be required to pay less than the amount payable under subrule (1).
  - (1B) A person may enter lotto as a part of a syndicate in accordance with Part 2A.

"

- (3) Rule 5(2) is amended by deleting "An entry coupon" and inserting instead
  - " A playslip ".
- (4) Rule 5(3) is amended by deleting "a coupon" and inserting instead
  - " a playslip ".

#### 7. Rule 8 amended

- (1) Rule 8(1) is amended as follows:
  - (a) by deleting "an entry coupon," and inserting instead —

    " a playslip, ";
  - (b) in paragraph (a) by deleting "entry coupon;" and inserting instead
    - " playslip; ";
  - (c) in paragraph (b) by deleting "entry coupon." and inserting instead
    - " playslip. ".
- (2) Rule 8(2) is amended as follows:
  - (a) by deleting "an entry coupon" and inserting instead —

    " a playslip ";

-	•	-
		·

- (b) by deleting "11" and inserting instead — " 17 "; (c) by deleting "that entry coupon" and inserting instead that playslip "; by deleting "\$99 999." and inserting instead — (d) \$100 000. ". Rule 8(3) is amended by deleting "entry coupon" in the 2 places
- (3) where it occurs and inserting instead in both places
  - playslip ".
- **(4)** Rule 8(5) is amended as follows:
  - by deleting "An entry coupon —" and inserting instead —
    - " A playslip ";
  - (b) in paragraph (a)
    - before "blue" by inserting
      - " black or ";
    - by deleting "entry coupon;" and inserting instead
      - playslip; ".
- Rule 8(6) is amended as follows: (5)
  - by deleting "entry coupon" in the 2 places where it occurs and inserting instead in both places
    - playslip ";
  - in paragraph (a) by deleting "12" and inserting (b) instead —
    - 18 ".

[Note: The heading to this rule will now read "Completion of playslip".]

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#### 8. Rules 8A and 8B inserted

After rule 8 the following rules are inserted —

#### "

#### 8A. Ticket repeat

- (1) A person may select the numbers and game type required to enter lotto by presenting an existing receipted ticket and requesting the same type of game entry and combination of numbers.
- (2) If a receipted ticket linked to a player's card number is used to generate a repeat selection under subrule (1), that ticket does not continue to be linked to the number unless the subscriber's player's card is presented as well.
- (3) This rule does not apply to a syndicate share receipted ticket, a syndicate master ticket or to any Super 66 game entered in conjunction with lotto.

#### **8B.** Favourite numbers

- (1) A person who has a player's card may—
  - (a) select the numbers and game type required to enter lotto by presenting his or her player's card and a playslip filled out with a selection of the "favourite numbers" (and game types) for lotto that relate to the card; or
  - (b) select the numbers and game type required to enter lotto by presenting his or her player's card and orally requesting the selection of the "favourite numbers" (and game types) for lotto that relate to the card.
- (2) Favourite numbers can be selected for one week, or for 2, 5 or 10 consecutive weeks.

".

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#### 9. Rule 9 amended

- (1) Rule 9(1) is amended as follows:
  - (a) by deleting "an entry coupon," and inserting instead
    - a playslip or a promotional coupon, and without requesting a ticket repeat or favourite numbers option,
  - (b) by deleting paragraph (c) and inserting instead
    - (c) if the subscriber selects 6 selected numbers
      - (i) whether the subscriber wishes the entry to be entered in 12, 18, 25, 30 or 50 games; or
      - (ii) where available, exactly how many games the subscriber wants to be entered, with a maximum of 50.
- (2) Rule 9(2)(a) is amended by deleting "12, 14, 18 or 25" and inserting instead
  - " the number of ".

#### 10. Rule 10 amended

- (1) Rule 10(1) is amended in the definition of "postal entry" by deleting "an entry coupon" and inserting instead
  - " a playslip or a promotional coupon ".
- (2) Rule 10(4) is amended by deleting "entry coupon." and inserting instead
  - " playslip.".

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- (3) Rule 10(6) is amended by deleting "coupon," and inserting instead
  - " playslip, ".
- (4) Rule 10(7) is amended by deleting "an entry coupon" and inserting instead
  - " a playslip ".

#### 11. Rule 11 amended

- (1) Rule 11(1) is amended as follows:
  - (a) by deleting "an entry coupon" and inserting instead —

    " a playslip ";
  - (b) by deleting "that entry coupon" and inserting instead —"that playslip".
- (2) After rule 11(1) the following subrule is inserted
  - (1A) Where a person redeems a promotional coupon in accordance with these rules and the terms on which the promotional coupon is issued, the agent must generate a receipted ticket or tickets accordingly and give it or them to the subscriber.

"

- (3) Rule 11(3) is amended as follows:
  - (a) by deleting "an entry coupon" and inserting instead —

    " a playslip ";
  - (b) by deleting "that entry coupon" and inserting instead —" that playslip ".

#### 12. Rule 12 amended

- (1) Rule 12(1) is amended by deleting "A" and inserting instead
  - "Subject to subrule (1A), a ".

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- (2) After rule 12(1) the following subrule is inserted
  - (1A) The Commission may allow a subscriber to surrender a receipted ticket (other than a shared syndicate receipted ticket) in circumstances outside those set out in subrule (1), but is under no obligation to do so.

#### 13. Rule 13 amended

Rule 13 is amended as follows:

- (a) by deleting "an entry form" and inserting instead—

  a playslip, a promotional coupon or a ticket repeat
- (b) by deleting "the entry coupon" and inserting instead "the playslip, coupon, ticket".

#### 14. Rule 14 amended

- (1) Rule 14(1) is repealed and the following subrule is inserted instead
  - (1) Subject to subrules (2) and (3), a receipted ticket is generated by the Commission to indicate that the details of a valid entry, or of a number of systems entries, as appearing on the ticket, have been recorded in the central gaming system records in relation to the numbered lotto draw or draws shown on the ticket.

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(2) Rule 14(2) is amended after paragraph (a) by inserting —

or

- (ab) is partially invalid because a "consecutive weeks" option is not allowed for some of the draws on the receipted ticket; or
- (3) After rule 14(2) the following subrule is inserted
  - (3) If the details appearing on the receipted ticket are ambiguous, illegible or appear to be at odds with the information in the central gaming system records, the central gaming system records are taken to be the correct details in relation to that receipted ticket.

#### 15. Part 2A inserted

After rule 14 the following Part is inserted —

### Part 2A — Syndicate entries

#### 14A. Application of this Part

- (1) An "informal syndicate entry" in a lotto draw may be organised by a person (whether or not that person is an agent), by means of a collective contribution to the payment for an entry, but the receipted ticket will not acknowledge that more than one person has contributed to the payment.
- (2) This Part does not apply to an informal syndicate entry in a lotto draw.

".

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(3) This Part only applies to syndicate entries if the syndicate entries are offered in accordance with rules 14B to 14H by the Commission or an agent, as the case may be.

#### 14B. Establishing a syndicate

- (1) To create a syndicate, the Commission or an agent must produce a syndicate master ticket, which confirms that the particular syndicate with the parameters printed on that master ticket has been established in the central lotteries computer system.
- (2) A playslip may be used to set up a syndicate under this Part, but cannot be used to purchase a syndicate share.
- (3) The Commission or the agent that produces the master ticket is the holder of the master ticket.

#### 14C. Syndicate share and cost parameters

- (1) The minimum number of shares that may be made available in a syndicate is 10.
- (2) The maximum number of shares that may be made available in a syndicate is 1 000.
- (3) The minimum cost of entry for a syndicate is \$25.
- (4) The maximum cost of entry for a syndicate master ticket is \$100 000.
- (5) The minimum share cost for a syndicate is \$2.50.
- (6) The maximum share cost for a syndicate is \$10 000.
- (7) The cost of a share in a particular syndicate is calculated by dividing the total cost for that syndicate by the total number of shares available in that syndicate (then rounding down where necessary to the nearest sum containing a 5 cent multiple).

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#### 14D. Agent's component of a syndicate share

The agent's component payable on a share in a particular syndicate is calculated by dividing the total agent's component payable for that syndicate by the total number of shares available in that syndicate (then truncated to the nearest cent).

#### 14E. Syndicate participation parameters

- (1) A syndicate cannot be created for more than one draw.
- (2) A syndicate can be for more than one system entry of the same system type on the one playslip, but the aggregate cost of the playslip cannot exceed \$100 000.
- (3) A syndicate under these rules cannot be for a combination of Monday lotto and Wednesday lotto, or for a combination of lotto under these rules and another type of lotto under the Act.

#### 14F. Types of syndicates

- (1) A syndicate entry in a lotto draw may be created using one of the following types of entries
  - (a) a Network syndicate;
  - (b) a Retailer Group syndicate;
  - (c) a Retailer syndicate.
- (2) A Network syndicate is a syndicate created by the Commission, shares in which may be purchased from any agent.
- (3) A Retailer Group syndicate is a syndicate created by a particular agent, shares in which may be purchased from up to 20 nominated agents, including the agent that created it.

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(4) A Retailer syndicate is a syndicate created by a particular agent, shares in which may be purchased from the agent that created it.

#### 14G. Syndicate share receipted ticket

- (1) A syndicate share receipted ticket in a lotto draw may be registered by the subscriber that a player's card membership number is allocated to that receipted ticket.
- (2) A syndicate share receipted ticket in a lotto draw cannot be cancelled but, where the Commission agrees, the entry fee may be refunded and the ticket may be returned for resale.

#### 14H. Syndicate master ticket

- (1) All unsold shares in a Retailer Group syndicate or a Retailer syndicate following the close of the selling period for that syndicate are assigned to and shall be paid for by the agent who produced the master ticket.
- (2) A master ticket may be cancelled if, at the time of the request for cancellation, no shares have been sold in that syndicate.
- (3) Any truncation adjustments that are required under rules 14C(7), 14D and 22(5) are to be made against the master ticket for each syndicate.
- (4) Any prize amount allocated to a prize winning Retailer Group syndicate or a Retailer syndicate that remains after rounding adjustment due to truncation may be claimed by the holder of the master ticket by presenting it for validation within the prize payout period.

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(5) Any prize amount allocated to a prize winning Network syndicate that remains after rounding adjustment due to truncation is to be treated as unclaimed winnings by the Commission.

#### 16. Rule 18 amended

Rule 18(1), (2) and (3) are amended before "Lotto Bloc" in the 4 places where it occurs by inserting in each place —

" Monday and Wednesday ".

[Note: The heading to this rule will now read "Monday and Wednesday Lotto Bloc prize pool and prize reserve fund".]

#### 17. Rule 21 amended

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After rule 21(2) the following subrule is inserted —

(3) The holders of a syndicate share receipted ticket which contains a systems entry may claim a share in a prize in one division for each notional game making up that systems entry, resulting in shares in prizes in more than

one division for that entry as set out in Schedule 3.

#### 18. Rule 22 amended

- (1) Before rule 22(2) the following subrule is inserted
  - (1) For the purposes of prize distribution, the holders of a syndicate share ticket that has a winning game are to be treated as collectively making up one individual winning game.

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(2) After rule 22(4) the following subrule is inserted —

"

(5) The holders of a syndicate share ticket that has a winning game are entitled to a prize calculated by dividing the total prize or prizes won by that syndicate by the number of shares in the syndicate (truncated to the nearest cent).

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#### 19. Rule 23 amended

Rule 23(1) is amended by deleting "claims" and inserting instead —

" wins ".

#### 20. Rule 25 amended

Rule 25(5)(a) is amended by deleting "claims" and inserting instead —

"wins".

#### 21. Rule 26 amended

Rule 26(2)(b) is amended before "by cheque" by inserting—

"subject to rule 31A,".

#### 22. Rule 27 amended

Rule 27(2)(b) is amended before "by cheque" by inserting — "subject to rule 31A, ".

#### 23. Rule 28 amended

(1) Rule 28(2)(a)(ii) is amended before "in cash" by inserting —

" subject to rule 31A, ".

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(2) Rule 28(2)(b)(ii) is amended before "by cheque" by inserting — "subject to rule 31A, ".

#### 24. Rule 28A inserted

After rule 28 the following rule is inserted —

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#### 28A. Claiming a syndicate share prize

- (1) To claim a share of a prize in a lotto draw, the holder of a winning syndicate share receipted ticket must present it to an agent within the payout period for that draw.
- (2) A share of a division 1 prize in a lotto draw cannot be paid until after the validation period for that draw.
- (3) A share of a prize is to be paid to a holder of a winning syndicate share receipted ticket
  - (a) if it is \$500 or less
    - (i) by the Commission, an authorised payout centre or any other agent; and
    - (ii) subject to rule 31A, in cash or in any other manner determined by the Commission; and
    - (iii) after the receipted ticket is presented to the Commission, authorised payout centre or agent;

or

- (b) if it is more than \$500
  - (i) by the Commission, an authorised payout centre or by any agent to which the ticket may be presented under subrule (1) who has been authorised by the Commission to pay prizes over \$500; and

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- (ii) subject to rule 31A, by cheque or in any other manner determined by the Commission; and
- (iii) after the receipted ticket is presented to the Commission, authorised payout centre or agent.

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#### 25. Rule 29 amended

- (1) Rule 29(1) is amended as follows:
  - (a) after "prize" by inserting
    - " or share of a prize ";
  - (b) by deleting "syndicate" and inserting instead —" group ".
- (2) Rule 29(2) is amended after "prize" by inserting
  - " or share of a prize ".

#### 26. Rule 31 amended

(1) Rule 31(2) is repealed and the following subrule is inserted instead —

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(2) On and from 9 June 2008, a player's card will be issued to a subscriber who requests a number from an agent under this rule, pays the amount of \$10.00 and provides what the Commission accepts as appropriate confirmation of identification.

- (2) Rule 31(3) is amended by deleting "PRS" and inserting instead
  - " player's card ".

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- (3) Rule 31(4) is amended as follows:
  - (a) in paragraph (a) by deleting "PRS" and inserting instead
    - " player's card ";
  - (b) after "will" by inserting
    - ", subject to rule 31A, ";
  - (c) by deleting "in the PRS." and inserting instead
    - " against that player's card number. ".
- (4) Rule 31(5) is amended by deleting "PRS number, and registration by a subscriber with the PRS" and inserting instead —

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player's card number, and possession by a subscriber of a player's card

#### "

#### 27. Rules 31A and 31B inserted

After rule 31 the following rules are inserted —

#### "

## 31A. Player's card holders may request direct credit of prizes

The holder of a player's card may request that payment of a prize be in the manner of a direct credit to a subscriber's nominated account at a particular financial institution.

#### 31B. Registering favourite numbers

(1) A subscriber may register one or more sets of numbers against his or her player's card number to be the "favourite numbers" for Monday lotto or Wednesday lotto, or both.

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- (2) A subscriber may specify particular types of game entry and register sets of numbers for those types of game entry against his or her player's card number to be the "favourite numbers" for Monday lotto or Wednesday lotto, or both.
- (3) The number of sets of numbers and types of game entry that may be registered under these rules may be fixed or varied by the Commission from time to time.

"

#### 28. Rule 32 amended

- (1) Rule 32(1) is amended by deleting "entry coupon" and inserting instead
  - " playslip or promotional coupon ".
- (2) Rule 32(2) is amended by deleting "an entry coupon" and inserting instead
  - " a playslip or promotional coupon ".

#### 29. Schedule 1 replaced

Schedule 1 is repealed and the following Schedule is inserted instead —

"

# Schedule 1 — Calculating the total cost of entry — Monday lotto or Wednesday lotto draw

[r. 5(1)]

The unit cost of entering a Monday lotto or a Wednesday lotto draw is made up of a subscription of 30 cents per game and an agent's component.

The agent's component is calculated as 9% of the total subscription amount for a particular week's entry, rounded\* (where necessary) to the nearest 5 cent multiple.

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 $((G \times \$0.30) \times .09 \longrightarrow rounded) \times W = T$ 

where —

G = No. of games entered in a draw

W = No. of weeks the entry spans

T = Total agent's component cost payable by the subscriber

#### **Examples:**

The total cost of entry for a Slikpik 25 entry for a single Monday lotto or Wednesday lotto draw is calculated as follows —

Total cost of entry	=	\$8.20
Rounded using "bankers rounding"	=	\$0.70
9% of subscription [.09 x \$7.50]	=	\$0.675
Subscription [25 games @ \$0.30 each]	=	\$7.50

The total cost of entry for a System 8 entry for a single Monday lotto or Wednesday lotto draw is calculated as follows —

Total cost of entry	=	\$9.15
Rounded using "bankers rounding"	=	\$0.75
9% of subscription [.09 x \$8.40]	=	\$0.756
Subscription [28 games @ \$0.30 each]	=	\$8.40

The total cost of entry for a 6 game board System 9 entry for a single Monday lotto or Wednesday lotto draw is calculated as follows —

Subscription [6 x 84 games @ \$0.30 each] = \$151.20

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Total cost of entry	=	\$164.80
Rounded using "bankers rounding"	=	\$13.60
9% of subscription [.09 x \$151.20]	=	\$13.608

The total cost of entry for a Slikpik 25 entry spanning 10 weeks of Monday lotto or Wednesday lotto is calculated as follows —

Total cost of entry for 10 weeks	=	\$82.00
Total cost of entry for one week	=	\$8.20
Rounded using "bankers rounding"	=	\$0.70
9% of subscription [.09 x \$7.50]	=	\$0.675
Subscription for one week [25 games @ \$0.30 each]	=	\$7.50

<sup>\*</sup> Rounding is calculated using the method known as "bankers rounding" or "round-to-even" rounding.

#### 30. Schedule 2 repealed

"

Schedule 2 is repealed and the following Schedule is inserted instead —

### Schedule 2 — System entries and game equivalents

#### Monday and Wednesday Lotto

System	No. of games per game board
4	820
5	40
7	7
8	28

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System	No. of games per game board
9	84
10	210
11	462
12	924
13	1 716
14	3 003
15	5 005
16	8 008
17	12 376
18	18 564
19	27 132
20	38 760

#### 31. Schedule 4 replaced

Schedule 4 is repealed and the following Schedule is inserted instead —

# Schedule 4 — Summary of parameters within which Monday or Wednesday lotto is conducted

Unit cost for a Monday or Wednesday lotto draw \$0.30 (+ a 9% agent's component) Prize fund — % of subscriptions Prize pool — % of subscriptions 60.0% no less than 55.0% Prize reserve fund — % of subscriptions balance of prize fund after prize pool (up to 5.0%) Number of divisions 5 6 Winning numbers drawn Supplementary numbers drawn 1 to 45 inclusive Forecast range Odds of winning division 1 1 in 8 145 060 division 2 1 in 678 755 division 3 1 in 36 690

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division 4 division 5 Systems range Multiweek options (if available) Advance sales (maximum) (if available) Games per playslip (minimum) Systems entries per playslip (maximum) Games per oral request (default) Games per oral request (if available) Syndicate entries may be purchased (if available) Systems entries per oral request Prize payout period Maximum aggregate entry cost	1 in 733 1 in 298 4-5/7-20 inclusive 2, 5 or 10 weeks 10 weeks 4 18 (subject to maximum aggregate entry cost) 18 12, 18, 25, 30 or 50 4 to 50 (see Part 2A) 1 12 months \$100 000
The Common Seal of the ) Commission was affixed on the ) 28th day of May 2008, ) by order and in the presence of — )	L.S.

PAT TASSELL, Chairperson. FREDA CRUCITTI, Member. RAY BENNETT, Member.

#### Lotteries Commission Act 1990

# **Lotteries Commission (Soccer Pools) Amendment Rules 2008**

Made by the Lotteries Commission under section 28(1) of the Act.

#### 1. Citation

These rules are the *Lotteries Commission (Soccer Pools) Amendment Rules 2008.* 

#### 2. Commencement

These rules come into operation as follows:

- (a) rules 1 and 2 on the day on which these rules are published in the *Gazette*;
- (b) the rest of the rules 8 June 2008.

#### 3. The rules amended

The amendments in these rules are to the *Lotteries Commission* (Soccer Pools) Rules 1996.

#### 4. Rule 2 amended

Rule 2 is amended as follows:

- (a) by deleting the definition of "base cost";
- (b) in the definition of "entry" by deleting "14(2);" and inserting instead —

14(2) or an entry as a result of redemption of a promotional coupon;

".

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- (c) in the definition of "receipted ticket" by deleting "an entry coupon" and inserting instead
  - " a playslip, accepting a promotional coupon ";
- (d) in the definition of "validation period" by deleting "13th" in the 2 places where it occurs and inserting instead in both places
  - " 14th ";
- (e) by inserting in the appropriate alphabetical positions —

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- "agent's component" means that part of the entry cost calculated in accordance with the formula set out in Schedule 1 that is payable to the agent;
- "player's card" means a card issued following a request under rule 34;
- "player's card number" includes a PRS number issued under these rules prior to 9 June 2008, if the PRS number is still valid under rule 34;
- "playslip" means an entry form, whether for a single game or multiple games and for all types of play;
- "promotional coupon" means a coupon or an offer initiated by the Commission that allows a receipted ticket to be produced for a participant without full payment being required;
- "subscription" means the amount payable (exclusive of the agent's component) to enter Soccer Pools;

".

#### 5. Rule 9 amended

Rule 9 is amended by deleting "an entry coupon" and inserting instead —

" a playslip ".

[Note: The heading to this rule will now read "Playslip".]

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#### 6. Rule 10 amended

- (1) Rule 10(1) is amended as follows:
  - (a) in paragraph (a) by deleting "an entry coupon" and inserting instead
    - " a playslip ";
  - (b) at the end of paragraph (b) by deleting "rule 14," and inserting instead —

rule 14; or

- (c) using the "ticket repeat" method set out in rule 13A,
- (c) by deleting "as set out in Schedule 1." and inserting instead —

as calculated using the formula set out in Schedule 1.

(2) After rule 10(1) the following subrules are inserted —

(1A) A person may enter Soccer Pools by redeeming a promotional coupon and, in that case, may be required to pay less than the amount payable under subrule (1).

(1B) A person may enter Soccer Pools as a part of a syndicate in accordance with Part 3A.

(3) Rule 10(2) is amended by deleting "An entry coupon" and inserting instead —

" A playslip ".

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(4) Rule 10(3) is amended by deleting "a coupon" and inserting instead —

" a playslip ".

#### 7. Rule 13 amended

- (1) Rule 13(1) is amended as follows:
  - (a) by deleting "an entry coupon," and inserting instead —

    " a playslip, ";
  - (b) in paragraph (a) by deleting "entry coupon, commencing with the game marked "1";" and inserting instead —" playslip; ";
  - (c) in paragraph (b) by deleting "entry coupon commencing with the game marked "1"." and inserting instead "playslip.".
- (2) Rule 13(2) is amended as follows:
  - (a) by deleting "out the game marked "1"" and inserting instead
    - " out a game ";
  - (b) by deleting "entry coupon" in the 2 places where it occurs and inserting instead in both places
    - " playslip ";
  - (c) by deleting "11" and inserting instead
    - " 17 ":
  - (d) by deleting "in the game marked "1"," and inserting instead
    - " in the first game, ";
  - (e) by deleting "\$99 999.00." and inserting instead
    - " \$100 000. ".

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- (3) Rule 13(3) is amended as follows:
  - (a) by deleting "entry coupon" in the 2 places where it occurs and inserting instead in both places
    - " playslip ";
  - (b) in paragraph (b) after "weeks" by inserting " (2, 5 or 10) ".
- (4) Rule 13(4) is amended as follows:
  - (a) by deleting "An entry coupon —" and inserting instead
    - " A playslip ";
  - (b) in paragraph (a)
    - (i) before "blue" by inserting
      - " black or ";
    - (ii) by deleting "entry coupon;" and inserting instead
      - " playslip; ".
- (5) Rule 13(5) is amended as follows:
  - (a) by deleting "entry coupon" in the 2 places where it occurs and inserting instead in both places
    - " playslip ";
  - (b) in paragraph (a) by deleting "12" and inserting instead
    - " 18 "

[Note: The heading to this rule will now read "Completion of playslip".]

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#### 8. Rules 13A and 13B inserted

After rule 13 the following rules are inserted —

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#### 13A. Ticket repeat

- (1) A person may select the numbers and game type required to enter Soccer Pools by presenting an existing receipted ticket and requesting the same type of game entry and combination of numbers.
- (2) If a receipted ticket linked to a player's card number is used to generate a repeat selection under subrule (1), that ticket does not continue to be linked to the number unless the participant's player's card is presented as well.
- (3) This rule does not apply to a syndicate share receipted ticket, a syndicate master ticket or to any Super 66 game entered in conjunction with Soccer Pools.

#### 13B. Favourite numbers

- (1) A person who has a player's card may
  - (a) select the numbers and game type required to enter Soccer Pools by presenting his or her player's card and a playslip filled out with a selection of the "favourite numbers" (and game types) for Soccer Pools that relate to the card; or
  - (b) select the numbers and game type required to enter Soccer Pools by presenting his or her player's card and orally requesting the selection of the "favourite numbers" (and game types) for Soccer Pools that relate to the card.

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(2) Favourite numbers can be selected for one week, or for 2, 5 or 10 consecutive weeks.

"

#### 9. Rule 14 amended

- (1) Rule 14(1) is amended as follows:
  - (a) by deleting "an entry coupon," and inserting instead —

a playslip or a promotional coupon, and without requesting a ticket repeat or favourite numbers option,

"

- (b) by deleting paragraph (c) and inserting instead
  - (c) if the participant selects 6 selected numbers
    - (i) whether the participant wishes the entry to be entered in 12, 18, 25, 30 or 50 games; or
    - (ii) where available, exactly how many games the participant wants to be entered, with a maximum of 50;

- (c) in paragraph (d) after "weeks" by inserting —
  " (2, 5 or 10) ".
- (2) Rule 14(2)(a) is amended by deleting "12, 14, 18 or 25 games as requested" and inserting instead
  - " the number of games selected".

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#### 10. Rule 15 amended

- (1) Rule 15(1) is amended in the definition of "postal entry" by deleting "an entry coupon" and inserting instead
  - " a playslip or a promotional coupon ".
- (2) Rule 15(4) is amended by deleting "entry coupon." and inserting instead
  - " playslip.".
- (3) Rule 15(6) is amended by deleting "coupon," and inserting instead
  - " playslip, ".
- (4) Rule 15(7) is amended by deleting "an entry coupon" and inserting instead
  - " a playslip ".

#### 11. Rule 16 amended

- (1) Rule 16(1) is amended as follows:
  - (a) by deleting "an entry coupon" and inserting instead —

    " a playslip ";
  - (b) by deleting "that entry coupon" and inserting instead —" that playslip".
- (2) After rule 16(1) the following subrule is inserted —

"

(1A) Where a person redeems a promotional coupon in accordance with these rules and the terms on which the promotional coupon is issued, the agent must generate a receipted ticket or tickets accordingly and give it or them to the participant.

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- (3) Rule 16(4) is amended as follows:
  - (a) by deleting "an entry coupon," and inserting instead —

    " a playslip, ";
  - (b) by deleting "that entry coupon," and inserting instead "that playslip,";
  - (c) by deleting "that entry coupon" and inserting instead "that playslip".

#### 12. Rule 17 amended

- (1) Rule 17(1) is amended by deleting "A" and inserting instead —

  "Subject to subrule (1A), a ".
- (2) After rule 17(1) the following subrule is inserted
  - (1A) The Commission may allow a participant to surrender a receipted ticket (other than a shared syndicate receipted ticket) in circumstances outside those set out in subrule (1), but is under no obligation to do so.

#### 13. Rule 18 amended

Rule 18 is amended as follows:

- (a) by deleting "an entry coupon" and inserting instead—

  "

  a playslip, a promotional coupon or a ticket repeat
- (b) by deleting "the entry coupon" and inserting instead "the playslip, coupon, ticket".

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#### 14. Rule 19 amended

- (1) Rule 19(1) is repealed and the following subrule is inserted instead
  - (1) Subject to subrules (2) and (3), a receipted ticket is generated by the Commission to indicate that the details of a valid entry, or of a number of systems entries, as appearing on the ticket, have been recorded in the central gaming system records in relation to the numbered Pools Game or Games shown on the ticket.
- (2) Rule 19(2) is amended after paragraph (a) by inserting —

or

- (ab) is partially invalid because a "consecutive weeks" option is not allowed for some of the draws on the receipted ticket; or
- (3) After rule 19(2) the following subrule is inserted
  - (3) If the details appearing on the receipted ticket are ambiguous, illegible or appear to be at odds with the information in the central gaming system records, the central gaming system records are taken to be the correct details in relation to that receipted ticket.

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#### 15. Part 3A inserted

After rule 19 the following Part is inserted —

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# Part 3A — Syndicate entries

#### 19A. Application of this Part

- (1) An "informal syndicate entry" in a Pools Game may be organised by a person (whether or not that person is an agent) by means of a collective contribution to the payment for an entry, but the receipted ticket will not acknowledge that more than one person has contributed to the payment.
- (2) This Part does not apply to an informal syndicate entry in a Pools Game.
- (3) This Part only applies to syndicate entries if the syndicate entries are offered in accordance with rules 19B to 19H by the Commission or an agent, as the case may be.

# 19B. Establishing a syndicate

- (1) To create a syndicate, the Commission or an agent must produce a syndicate master ticket, which confirms that the particular syndicate with the parameters printed on that master ticket has been established in the central lotteries computer system.
- (2) A playslip may be used to set up a syndicate under this Part, but cannot be used to purchase a syndicate share.
- (3) The Commission or the agent that produces the master ticket is the holder of the master ticket.

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# 19C. Syndicate share and cost parameters

- (1) The minimum number of shares that may be made available in a syndicate is 10.
- (2) The maximum number of shares that may be made available in a syndicate is 1 000.
- (3) The minimum cost of entry for a syndicate is \$25.
- (4) The maximum cost of entry for a syndicate master ticket is \$100 000.
- (5) The minimum share cost for a syndicate is \$2.50.
- (6) The maximum share cost for a syndicate is \$10 000.
- (7) The cost of a share in a particular syndicate is calculated by dividing the total cost for that syndicate by the total number of shares available in that syndicate (then rounding down where necessary to the nearest sum containing a 5 cent multiple).

# 19D. Agent's component of a syndicate share

The agent's component payable on a share in a particular syndicate is calculated by dividing the total agent's component payable for that syndicate by the total number of shares available in that syndicate (then truncated to the nearest cent).

# 19E. Syndicate participation parameters

- (1) A syndicate cannot be created for more than one Pools Game.
- (2) A syndicate can be for more than one system entry of the same system type on the one playslip, but the aggregate cost of the playslip cannot exceed \$100 000.
- (3) A syndicate under these rules cannot be for a combination of Soccer Pools and another type of lotto under the Act.

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# 19F. Types of syndicates

- (1) A syndicate entry in a Pools Game may be created using one of the following types of entries
  - (a) a Network syndicate;
  - (b) a Retailer Group syndicate;
  - (c) a Retailer syndicate.
- (2) A Network syndicate is a syndicate created by the Commission, shares in which may be purchased from any agent.
- (3) A Retailer Group syndicate is a syndicate created by a particular agent, shares in which may be purchased from up to 20 nominated agents, including the agent that created it.
- (4) A Retailer syndicate is a syndicate created by a particular agent, shares in which may be purchased from the agent that created it.

# 19G. Syndicate share receipted ticket

- (1) A syndicate share receipted ticket in a Pools Game may be registered by the participant so that a player's card membership number is allocated to that receipted ticket.
- (2) A syndicate share receipted ticket in a Pools Game cannot be cancelled but, where the Commission agrees, the entry fee may be refunded and the ticket may be returned for resale.

# 19H. Syndicate master ticket

(1) All unsold shares in a Retailer Group syndicate or a Retailer syndicate following the close of the selling period for that syndicate are assigned to and shall be paid for by the agent who produced the master ticket.

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- (2) A master ticket may be cancelled if, at the time of the request for cancellation, no shares have been sold in that syndicate.
- (3) Any truncation adjustments that are required under rules 19C(7), 19D and 26(5) are to be made against the master ticket for each syndicate.
- (4) Any prize amount allocated to a prize winning Retailer Group syndicate or a Retailer syndicate that remains after rounding adjustment due to truncation may be claimed by the holder of the master ticket by presenting it for validation within the prize payout period.
- (5) Any prize amount allocated to a prize winning Network syndicate that remains after rounding adjustment due to truncation is to be treated as unclaimed winnings by the Commission.

# 16. Rule 23 amended

- (1) Rule 23(1) is amended by deleting "base costs" and inserting instead
  - " subscriptions ".
- (2) Rule 23(2)(a) is amended by deleting "base costs" and inserting instead
  - " subscriptions ".

# 17. Rule 25 amended

After rule 25(2) the following subrule is inserted —

(3) The holders of a syndicate share receipted ticket which contains a systems entry may claim a share in a prize in one division for each notional game making up that

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systems entry, resulting in shares in prizes in more than one division for that entry as set out in Schedule 3.

18. Rule 26 amended

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- (1) Before rule 26(2) the following subrule is inserted
  - (1) For the purposes of prize distribution, the holders of a syndicate share ticket that has a winning game are to be treated as collectively making up one individual winning game.
- (2) After rule 26(4) the following subrule is inserted
  - (5) The holders of a syndicate share ticket that has a winning game are entitled to a prize calculated by dividing the total prize or prizes won by that syndicate by the number of shares in the syndicate (truncated to the nearest cent).

19. Rule 27 amended

Rule 27(1) is amended by deleting "claims" and inserting instead —  $\,$ 

" wins ".

#### 20. Rule 29 amended

Rule 29(4)(a) is amended by deleting "claims" and inserting instead —

"wins".

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#### r. 4

#### 21. Rule 30 amended

Rule 30(2)(b) is amended before "by cheque" by inserting—

" subject to rule 34A, ".

# 22. Rule 31 amended

- (1) Rule 31(2)(a)(ii) is amended before "in cash" by inserting—

  " subject to rule 34A, ".
- (2) Rule 31(2)(b)(ii) is amended before "by cheque" by inserting—

  " subject to rule 34A, ".

# 23. Rule 31A inserted

After rule 31 the following rule is inserted —

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# 31A. Claiming a syndicate share prize

- (1) To claim a share of a prize in a Pools Game, the holder of a winning syndicate share receipted ticket must present it to an agent within the payout period for that Pools Game.
- (2) A share of a division 1 prize in a Pools Game cannot be paid until after the validation period for that Pools Game.
- (3) A share of a prize is to be paid to a holder of a winning syndicate share receipted ticket
  - (a) if it is \$500 or less
    - (i) by the Commission, an authorised payout centre or any other agent; and
    - (ii) subject to rule 34A, in cash or in any other manner determined by the Commission; and

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(iii) after the receipted ticket is presented to the Commission, authorised payout centre or agent;

or

- (b) if it is more than \$500
  - (i) by the Commission, an authorised payout centre or by any agent to which the ticket may be presented under subrule (1) who has been authorised by the Commission to pay prizes over \$500; and
  - (ii) subject to rule 34A, by cheque or in any other manner determined by the Commission; and
  - (iii) after the receipted ticket is presented to the Commission, authorised payout centre or agent.

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# 24. Rule 32 amended

- (1) Rule 32(1) is amended as follows:
  - (a) after "prize" by inserting
    - " or share of a prize ";
  - (b) by deleting "syndicate" and inserting instead —" group ".
- (2) Rule 32(2) is amended after "prize" by inserting
  - " or share of a prize ".

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#### 25. Rule 34 amended

(1) Rule 34(2) is repealed and the following subrule is inserted instead —

"

(2) On and from 9 June 2008, a player's card will be issued to a participant who requests a number from an agent under this rule, pays the amount of \$10.00 and provides what the Commission accepts as appropriate confirmation of identification.

"

- (2) Rule 34(3) is amended by deleting "PRS" and inserting instead
  - " player's card".
- (3) Rule 34(4) is amended as follows:
  - (a) in paragraph (a) by deleting "PRS" and inserting instead
    - " player's card ";
  - (b) after "will" by inserting
    - ", subject to rule 34A, ";
  - (c) by deleting "in the PRS." and inserting instead
    - " against that player's card number. ";
- (4) Rule 34(5) is amended by deleting "PRS number, and registration by a subscriber with the Player Registration Service does not entitle the subscriber" and inserting instead —

"

player's card number, and possession by a participant of a player's card does not entitle the participant

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#### 26. Rules 34A and 34B inserted

After rule 34 the following rules are inserted —

"

# 34A. Player's card holders may request direct credit of prizes

The holder of a player's card may request that payment of a prize be in the manner of a direct credit to a participant's nominated account at a particular financial institution.

# 34B. Registering favourite numbers

- (1) A participant may register one or more sets of numbers against his or her player's card number to be the "favourite numbers" for Soccer Pools.
- (2) A participant may specify particular types of game entry and register sets of numbers for those types of game entry against his or her player's card number to be the "favourite numbers" for Soccer Pools.
- (3) The number of sets of numbers and types of game entry that may be registered under these rules may be fixed or varied by the Commission from time to time.

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# 27. Rule 35 amended

- (1) Rule 35(1) is amended by deleting "entry coupon" and inserting instead
  - " playslip or promotional coupon ".
- (2) Rule 35(2) is amended by deleting "an entry coupon" and inserting instead
  - " a playslip or promotional coupon".

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# 28. Schedule 1 replaced

Schedule 1 is repealed and the following Schedule is inserted instead —

"

# Schedule 1 — Calculating the total cost of entry — Soccer Pools

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The unit cost of entering a Pools Game is made up of a subscription of 50 cents per game and an agent's component.

The agent's component is calculated as 9% of the total subscription amount for a particular week's entry, rounded\* (where necessary) to the nearest 5 cent multiple.

$$((G \times \$0.50) \times .09 \longrightarrow \text{rounded}) \times W = T$$

where —

G = No. of games entered in a draw

W = No. of weeks the entry spans

T = Total agent's component cost payable by the participant

# **Examples:**

The total cost of entry for a Slikpik 25 entry for a single Pools Game is calculated as follows —

Total cost of entry	=	\$13.60
Rounded using "bankers rounding"	=	\$1.10
9% of subscription [.09 x \$12.50]	=	\$1.125
Subscription [25 games @ \$0.50 each]	=	\$12.50

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The total cost of entry for a System 8 entry for a single Pools Game is calculated as follows —

Total cost of entry	=	\$15.25
Rounded using "bankers rounding"	=	\$1.25
9% of subscription [.09 x \$14.00]	=	\$1.26
Subscription [28 games @ \$0.50 each]	=	\$14.00

The total cost of entry for a 6 game board System 9 entry for a single Pools Game is calculated as follows —

Total cost of entry	=	\$274.70
Rounded using "bankers rounding"	=	\$22.70
9% of subscription [.09 x \$252.00]	=	\$22.68
Subscription [6 x 84 games @ \$0.50 each]	=	\$252.00

The total cost of entry for a Slikpik 25 entry spanning 10 weeks of Soccer Pools is calculated as follows —

Total cost of entry for 10 weeks	=	\$136.00
Total cost of entry for one week	=	\$13.60
Rounded using "bankers rounding"	=	\$1.10
9% of subscription [.09 x \$12.50]	=	\$1.125
Subscription for one week [25 games @ \$0.50 each]	=	\$12.50
~		

<sup>\*</sup> Rounding is calculated using the method known as "bankers rounding" or "round-to-even" rounding.

"

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# 29. Schedule 2 repealed

Schedule 2 is repealed and the following Schedule is inserted instead —

"

# Schedule 2 — System entries and game equivalents

Soccer Pools			
System	No. of games per game board		
4	561		
5	33		
7	7		
8	28		
9	84		
10	210		
11	462		
12	924		
13	1 716		
14	3 003		
15	5 005		
16	8 008		
17	12 376		
18	18 564		
19	27 132		
20	38 760		

"

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# 30. Schedule 4 replaced

Schedule 4 is repealed and the following Schedule is inserted instead —

"

# Schedule 4 — Summary of parameters within which Soccer Pools is conducted

Unit cost	\$0.50 + a 9% agent's component
Prize fund — % of base costs	50.0%
Prize pool — % of base costs	no less than 45.0%
Prize reserve fund — % of subscriptions	balance of prize fund after prize pool (up to 5.0%)
Number of Divisions	5
Winning numbers	6
Supplementary numbers	1
Forecast range Odds of winning —	1 to 38 inclusive
division 1	1 in 2 760 681
division 2	1 in 460 114
division 3	1 in 14 842
division 4	1 in 371
division 5	1 in 297
System range	4-5/7-20 inclusive
Multiweek options	2, 5 or 10 weeks
Advance sales (maximum)	10 weeks
Games per playslip (minimum)	2
Systems entries per playslip (minimum)	1
Games per playslip (maximum)	18
Systems entries per playslip (maximum)	18
	(subject to the
	maximum aggregate entry cost)
Games per oral request (default)	12, 18, 25, 30 or 50
Games per oral request (if available)	2 to 50
Syndicate entries may be purchased (if available)	(see Part 3A)
Systems entries per oral request	1

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Prize payout period Maximum aggregate entry cost	12 months \$100 000
The Common Seal of the Commission was affixed on the 28th day of May 2008, by order and in the presence of —	L.S.
	PAT TASSELL, Chairperson. FREDA CRUCITTI, Member. RAY BENNETT, Member.

#### Lotteries Commission Act 1990

# Lotteries Commission (Super 66) Amendment Rules 2008

Made by the Lotteries Commission under section 28(1) of the Act.

#### 1. Citation

These rules are the *Lotteries Commission (Super 66) Amendment Rules 2008.* 

#### 2. Commencement

These rules come into operation as follows:

- (a) rules 1 and 2 on the day on which these rules are published in the *Gazette*;
- (b) the rest of the rules 8 June 2008.

#### 3. The rules amended

The amendments in these rules are to the *Lotteries Commission* (Super 66) Rules 1996.

# 4. Rule 3 amended

Rule 3 is amended as follows:

(a) in the definition of "entry" by deleting "rule 5;" and inserting instead —

rule 5 or an entry as a result of redemption of a promotional coupon;

",

#### r. 5

- (b) in the definition of "receipted ticket" by deleting "an entry coupon" and inserting instead
  - 'a playslip, accepting a promotional coupon ";
- (c) by inserting in the appropriate alphabetical positions
  - "Oz lotto" has the same meaning as in the Oz Lotto Rules:
  - "Oz Lotto Rules" means the Lotteries Commission (Oz Lotto) Rules 1995;
  - "player's card" and "player's card number" have the meanings given in the Saturday Lotto Rules, the Monday and Wednesday Lotto Rules, the Oz Lotto Rules, the Powerball Rules or the Soccer Pools Rules as is appropriate to the case;
  - "playslip" means an entry form for lotto, whether for a single game or multiple games and for all types of play;
  - "promotional coupon" means a coupon or an offer initiated by the Commission that allows a receipted ticket to be produced for a subscriber without full payment being required;

# 5. Rule 4 amended

Rule 4 is amended as follows:

- (a) by deleting "entry coupons" and inserting instead
  - " a playslip ";
- (b) after "Wednesday lotto," by inserting
  - " Oz lotto, ".

[Note: The heading to this rule will now read "Playslip".]

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# 6. Rule 5 amended

- (1) Rule 5(2) is amended before "powerball" by inserting
  - " Oz lotto, ".
- (2) Rule 5(3) is amended by deleting ", 4, 8 or 10" and inserting instead
  - " or 5 ".
- (3) Rule 5(3a) is amended as follows:
  - (a) by deleting "an entry coupon" and inserting instead —

    " a playslip ";
  - (b) by deleting "the entry coupon." and inserting instead "the playslip. ".
- (4) Rule 5(4) is amended as follows:
  - (a) in paragraph (a) by deleting "an entry coupon" and inserting instead
    - " a playslip ";
  - (b) in paragraphs (a) and (b) after "Wednesday lotto," by inserting
    - " Oz lotto, ".
- (5) After rule 5(4) the following subrule is inserted
  - (4A) A person may enter super 66 by redeeming a promotional coupon and, in that case, may be required to pay less than the amount payable under subrule (4).

7. Rule 6 amended

- (1) Rule 6(1) is amended as follows:
  - (a) by deleting "an entry coupon" and inserting instead —

    " a playslip ";

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- (b) after "Saturday lotto," by inserting
  - ". Monday lotto, Wednesday lotto, Oz lotto, ".
- (2) After rule 6(1) the following subrule is inserted
  - (1A) Where a person redeems a promotional coupon in accordance with these rules and the terms on which the promotional coupon is issued, the agent must generate a receipted ticket or tickets accordingly and give it or them to the subscriber.

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#### 8. Rule 7 amended

- (1) Rule 7(1) is amended by deleting "A" and inserting instead
  - " Subject to subrule (1B), a ".
- (2) After rule 7(1a) the following subrule is inserted —

"

(1B) The Commission may allow a subscriber to surrender a super 66 receipted ticket in circumstances outside those set out in subrule (1), but is under no obligation to do so.

"

# 9. Rule 8 amended

Rule 8 is amended as follows:

- (a) by deleting "an entry coupon" and inserting instead
  - " a playslip, a promotional coupon ";
- (b) by deleting "the entry coupon" and inserting instead
  - " the playslip, coupon ".

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#### 10. Rule 9 amended

- (1) Rule 9(1) is repealed and the following subrule is inserted instead
  - (1) Subject to subrules (2) and (3), a receipted ticket is generated by the Commission to indicate that the details of a valid entry, or of a number of entries, as appearing on the ticket, have been recorded in the central gaming system records in relation to the numbered super 66 draw or draws shown on the ticket.

(2) Rule 9(2) is amended after paragraph (a) by inserting —

or

- (ab) is partially invalid because a "consecutive weeks" option is not allowed for some of the draws on the receipted ticket; or
- (3) Rule 9(2)(c) is amended as follows:
  - (a) by deleting "an entry coupon" and inserting instead —

    " a playslip ";
  - (b) after "Wednesday lotto," by inserting —" Oz lotto, ";
  - (c) after "Wednesday Lotto Rules," by inserting —
    "Oz Lotto Rules,".
- (4) After rule 9(2) the following subrule is inserted
  - (3) If the details appearing on the receipted ticket are ambiguous, illegible or appear to be at odds with the information in the central gaming system records, the central gaming system records are taken to be the correct details in relation to that receipted ticket.

".

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#### 11. Rule 17 amended

Rule 17(1) is amended by deleting "claims" and inserting instead —

" wins ".

#### 12. Rule 18 amended

Rule 18(4)(a) is amended by deleting "claims" and inserting instead —

" wins ".

# 13. Rule 19 amended

Rule 19(2)(b) is amended before "by cheque" by inserting — "subject to rule 24A, ".

#### 14. Rule 20 amended

Rule 20(2)(b) is amended before "by cheque" by inserting—

" subject to rule 24A, ".

# 15. Rule 21 amended

- (1) Rule 21(2)(a)(ii) is amended before "in cash" by inserting—
  " subject to rule 24A, ".
- (2) Rule 21(2)(b)(ii) is amended before "by cheque" by inserting—

  " subject to rule 24A, ".

#### 16. Rule 22 amended

Rule 22(1) is amended as follows:

- (a) by deleting "syndicate" and inserting instead —" group ";
- (b) after "Wednesday Lotto Rules," by inserting —" Oz Lotto Rules ".

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#### 17. Rule 24 amended

- (1) Rule 24(1) is repealed.
- (2) Rule 24(2) is amended by deleting "PRS" and inserting instead
  - " player's card".
- (3) Rule 24(3) is amended as follows:
  - (a) in paragraph (a) by deleting "PRS" and inserting instead
    - " player's card ";
  - (b) after "will" by inserting
    - ", subject to rule 24A, ";
  - (c) by deleting "in the PRS." and inserting instead
    - " against that player's card number. ".
- (4) Rule 24(4) is amended by deleting "PRS number, and registration by a subscriber with the Player Registration Service" and inserting instead —

player's card number, and possession by a subscriber of a player's card

#### 18. Rule 24A inserted

After rule 24 the following rule is inserted —

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"

# 24A. Player's card holders may request direct credit of prizes

The holder of a player's card may request that payment of a prize be in the manner of a direct credit to a subscriber's nominated account at a particular financial institution.

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# 19. Rule 25 amended

- (1) Rule 25(1) is amended by deleting "entry coupon" and inserting instead
  - " playslip or promotional coupon ".
- (2) Rule 25(2) is amended by deleting "an entry coupon" and inserting instead
  - " a playslip, promotional coupon ".

#### 20. Schedule 1 amended

Schedule 1 is amended in the item commencing "Games per entry (may depend on the coupon used)" by deleting "1, 2, 4, 8 or 10" and inserting instead —

" 1, 2 or 5".

The Common Seal of the	)	
Commission was affixed on the	)	L.S.
28th day of May 2008,	)	
by order and in the presence of —	)	

PAT TASSELL, Chairperson. FREDA CRUCITTI, Member. RAY BENNETT, Member.

#### Lotteries Commission Act 1990

# **Lotteries Commission (Cash 3) Amendment Rules 2008**

Made by the Lotteries Commission under section 28(1) of the Act.

# 1. Citation

These rules are the *Lotteries Commission (Cash 3) Amendment Rules 2008*.

# 2. Commencement

These rules come into operation as follows:

- (a) rules 1 and 2 on the day on which these rules are published in the *Gazette*;
- (b) the rest of the rules 8 June 2008.

# 3. The rules amended

The amendments in these rules are to the *Lotteries Commission* (Cash 3) Rules 1998.

# 4. Rule 3 amended

Rule 3 is amended as follows:

- (a) in paragraph (a) of the definition of "advance play option"
  - (i) by deleting "an entry coupon" and inserting instead
    - " a playslip ";

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- (ii) by deleting "coupon;" and inserting instead "playslip; ";
- (b) in the definition of "entry" by deleting "5;" and inserting instead —

5 or an entry as a result of redemption of a promotional coupon;

"

- (c) in the definition of "game board" by deleting "an entry coupon" and inserting instead
  - " a playslip ":

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- (d) in the definition of "receipted ticket" by deleting "an entry coupon" and inserting instead
  - " a playslip ";
- (e) in the definition of "selling period" by deleting "6.30 pm" and inserting instead —" 5.00 p.m. ";
  - by inserting in the appropriate alphabetical positions —
  - "player's card" means a card issued following a request under rule 26;
  - "player's card number" includes a PRS number issued under these rules prior to 9 June 2008, if the PRS number is still valid under rule 26;
  - "playslip" means entry form, whether for a single game or multiple games and for all types of play;
  - "promotional coupon" means a coupon or an offer initiated by the Commission that allows a receipted ticket to be produced for a subscriber without full payment being required;

"

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#### 5. Rule 4 amended

Rule 4 is amended by deleting "an entry coupon" and inserting instead —

" a playslip ".

"

[Note: The heading to this rule will now read "Playslip".]

# 6. Rule 5 amended

- (1) Rule 5(1) is amended as follows:
  - (a) in paragraph (a) by deleting "an entry coupon" and inserting instead
    - " a playslip ";
  - (b) at the end of paragraph (b) by deleting "rule 9," and inserting instead —

rule 9; or

(c) using the "ticket repeat" method set out in rule 8A,

(2) After rule 5(1) the following subrule is inserted —

- (1A) A person may enter Cash 3 by redeeming a promotional coupon and, in that case, may be required to pay less than the amounts payable under subrule (1).
- (3) Rule 5(2) is amended by deleting "An entry coupon" and inserting instead —

" A playslip ".

- (4) Rule 5(3) is amended by deleting "an entry coupon" and inserting instead
  - " a playslip ".

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#### 7. Rule 8 amended

- (1) Rule 8(1) is amended as follows:
  - (a) by deleting "an entry coupon," and inserting instead —

    " a playslip, ":
  - (b) by deleting "entry coupon." and inserting instead "playslip.".
- (2) Rule 8(2) is amended by deleting "entry coupon," and inserting instead
  - " playslip, ".
- (3) Rule 8(4) is amended by deleting "entry coupon" and inserting instead
  - " playslip ".
- (4) Rule 8(5) is amended by deleting "3 game selections per entry coupon." and inserting instead
  - " 6 game selections per playslip. ".
- (5) Rule 8(6) is repealed and the following subrule is inserted instead
  - (6) A subscriber who has a playslip that has at least one game board with a valid selection may specify that the entry is to be for 7, 14, 21 or 28 consecutive days.
- (6) Rule 8(7) is amended as follows:
  - (a) by deleting "An entry coupon" and inserting instead —

    "A playslip";
  - (b) in paragraph (a)
    - (i) after "pencil or" by inserting —" black or ";

"

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(ii) by deleting "coupon;" and inserting instead — "playslip; ".

[Note: The heading to this rule will now read "Completion of playslip".]

#### 8. Rules 8A and 8B inserted

After rule 8 the following rules are inserted —

"

#### 8A. Ticket repeat

- (1) A person may select the numbers and type of play required to enter Cash 3 by presenting an existing receipted ticket and requesting the same type of entry and combination of numbers.
- (2) If a receipted ticket linked to a player's card number is used to generate a repeat selection under subrule (1), that ticket does not continue to be linked to the number unless the subscriber's player's card is presented as well.

# **8B.** Favourite numbers

- (1) A person who has a player's card may
  - (a) select the numbers and game type required to enter Cash 3 by presenting his or her player's card and a playslip filled out with a selection of the "favourite" numbers (and game types) for Cash 3 that relate to the card; or
  - (b) select the numbers and game type required to enter Cash 3 by presenting his or her player's card and orally requesting the selection of the "favourite" numbers (and game types) for Cash 3 that relate to the card.
- (2) Favourite numbers can be selected for one week, or for 2, 5 or 10 consecutive weeks.

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"

# 9. Rule 9 amended

(1) Rule 9(1) is amended by deleting "an entry coupon," and inserting instead —

"

a playslip or a promotional coupon, and without requesting a ticket repeat,

"

- (2) Rule 9(2) is amended as follows:
  - (a) in paragraph (a) by deleting "14, 18 or 25" and inserting instead —

- (b) in paragraph (b)(i) and (ii)
  - (i) after "7" by inserting ", 14, 21 or 28";
  - (ii) by deleting "(\$3.50);" and inserting instead "playslip; ";
- (c) in paragraph (b)(iii) by deleting "(\$7.00)".

# 10. Rule 10 amended

- (1) Rule 10(1) is amended as follows:
  - (a) by deleting "an entry coupon" and inserting instead —" a playslip ";
  - (b) by deleting "entry coupon" and inserting instead —"playslip".
- (2) After rule 10(1) the following subrule is inserted
  - "
  - (1A) Where a person redeems a promotional coupon in accordance with these rules and the terms on which the

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promotional coupon is issued, the agent must generate a receipted ticket or tickets accordingly and give it or them to the subscriber.

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#### 11. Rule 11 amended

- (1) Rule 11(1) is amended by deleting "A" and inserting instead —

  "Subject to subrule (1A), a ".
- (2) After rule 11(1) the following subrule is inserted —

"

(1A) The Commission may allow a subscriber to surrender a receipted ticket in circumstances outside those set out in subrule (1), but is under no obligation to do so.

,

# 12. Rule 12 amended

Rule 12 is amended as follows:

(a) by deleting "an entry form" and inserting instead —

a playslip, a promotional coupon or a ticket repeat

"

(b) by deleting "entry coupon" and inserting instead — "playslip, coupon, ticket".

#### 13. Rule 13 amended

(1) Rule 13(1) is repealed and the following subrule is inserted instead —

•

(1) Subject to subrules (2) and (3), a receipted ticket is generated by the Commission to indicate that the details of a valid entry as appearing on the ticket, have been recorded in the central gaming system records in

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relation to the numbered Cash 3 draw or draws shown on the ticket.

"

(2) Rule 13(2) is amended after paragraph (a) by inserting —

or

(ab) is partially invalid because a "consecutive days" option is not allowed for some of the draws on the receipted ticket; or

"

(3) After rule 13(2) the following subrule is inserted —

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(3) If the details appearing on the receipted ticket are ambiguous, illegible or appear to be at odds with the information in the central gaming system records, the central gaming system records are taken to be the correct details in relation to that receipted ticket.

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#### 14. Rule 17 amended

Rule 17 is amended by deleting "authorised retailer" and inserting instead —

" agent ".

# 15. Rule 24 amended

- (1) Rule 24(1) is amended by deleting "The" and inserting instead
  - "Subject to rule 26A, the ".
- (2) Rule 24(2) is amended by deleting "syndicate" and inserting instead
  - " group ".

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#### 16. Rule 26 amended

(1) Rule 26(2) is repealed and the following subrule is inserted instead —

4

(2) On and from 9 June 2008, a player's card will be issued to a subscriber who requests a number from an agent under this rule, pays the amount of \$10.00 and provides what the Commission accepts as appropriate confirmation of identification.

"

- (2) Rule 26(3) is amended by deleting "PRS" and inserting instead
  - " player's card".
- (3) Rule 26(4) is amended as follows:
  - (a) in paragraph (a) by deleting "PRS" and inserting instead
    - " player's card ";
  - (b) after "will" by inserting
    - ", subject to rule 26A, ";
  - (c) by deleting "in the PRS." and inserting instead
    - 'against that player's card number. ".
- (4) Rule 26(5) is amended by deleting "PRS number, and registration by a subscriber with the Player Registration Service" and inserting instead —

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player's card number, and possession by a subscriber of a player's card

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#### 17. Rules 26A and 26B inserted

After rule 26 the following rules are inserted in Part 4 —

#### "

# 26A. Player's card holders may request direct credit of prizes

The holder of a player's card may request that payment of a prize be in the manner of a direct credit to a subscriber's nominated account at a particular financial institution.

# 26B. Registering favourite numbers

- (1) A subscriber may register one or more sets of numbers against his or her player's card number to be the "favourite numbers" for Cash 3.
- (2) A subscriber may specify particular types of game entry and register sets of numbers for those types of game entry against his or her player's card number to be the "favourite numbers" for Cash 3.
- (3) The number of sets of numbers and types of game entry that may be registered under these rules may be fixed or varied by the Commission from time to time.

# 18. Rule 27 amended

- (1) Rule 27(1) is amended by deleting "entry coupon" and inserting instead
  - " playslip or promotional coupon".
- (2) Rule 27(2) is amended by deleting "an entry coupon" and inserting instead
  - " a playslip or promotional coupon".

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Schedule 1 is amended by instead —	deleting "therefor" and inserting
" therefore ".	
The Common Seal of the Commission was affixed on the 28th day of May 2008, by order and in the presence of —	) ) L.S. )
	PAT TASSELL Chairperso

PAT TASSELL, Chairperson.
FREDA CRUCITTI, Member.
RAY BENNETT, Member.