#### WESTERN AUSTRALIA.



#### ANNO TERTIO

# EDWARDI SEPTIMI REGIS.

## \*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

#### No. 12 of 1903.

### AN ACT to amend the Tramways Act, 1885. [Assented to 17th December, 1903.]

BE it enacted by the King's Most Excellent Majesty, by and with the advice and consent of the Legislative Council and Legislative Assembly of Western Australia, in this present Parliament 

THIS Act may be cited as the Tramways Act Amendment Short title. 1. Act, 1903, and shall be incorporated with and read as one with the Tramways Act, 1885, hereinafter referred to as the principal Act.

2. WHENEVER by Provisional Order, made either before or Promoter may subafter the passing of this Act, and duly confirmed by Act of stitute double lines Parliament under the provisions of the principal Act, a promoter is empowered to construct tramways with single or double lines, he may, with the consent of the local authority, at any time substitute a double line of rails for a single line.

THE Promoter may, with the consent of the Local Authority, Promoter may make 3. at any time make, lay down, construct, maintain, and work all such sidings and loops sidings and loop lines as he may consider necessary for promoting and facilitating the traffic on any tramway worked by him.

for single.

Plans and works to be approved.

4. THE Promoter shall submit, for the inspection of the Minister for Works, plans, specifications, and drawings of the works proposed to be constructed under the powers of this Act, and shall obtain his approval thereof in writing before commencing the same; and all work shall be carried out and finished to the entire satisfaction of the Local Authority and their engineer, and of the Minister for Works.

New works to be deemed portion of original works authorised. 5. ALL works constructed under the authority of this Act shall be deemed to be part of the original works authorised by the Provisional Order relating to the tramways in connection with which such first-mentioned works are constructed.