

Lotteries Commission Act 1990

Lotteries Commission (Set for Life) Rules 2014

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Lotteries Commission (Set for Life) Rules 2014

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Western Australia

Lotteries Commission Act 1990

Lotteries Commission (Set for Life) Rules 2014

Part 1 — Preliminary

1. Citation

These rules are the *Lotteries Commission (Set for Life) Rules 2014.*

2. Commencement

- (a) rules 1 and 2 on the day on which these rules are published in the *Gazette*;
- (b) the rest of the rules on the day after that day and apply to Set for Life draws conducted on or after 24 November 2014.

3. Terms used

In these rules —

agent means a person appointed by the Commission as its agent for purposes associated with games of Set for Life, and includes any branch or section of the Commission;

agent's component means that part of the entry cost (added to the subscription) calculated in accordance with the formula set out in Schedule 1 that is payable to the agent;

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authorised financial institution account means a transaction account at —

- (a) an ADI (authorised deposit-taking institution) as defined in the *Banking Act 1959* (Commonwealth) section 5; or
- (b) a bank constituted by a law of a State, a Territory or the Commonwealth;

authorised payout centre means an agent who has been authorised by the Commission to pay up to 2nd Prize;

Bloc members means a group that has entered into the Set for Life Bloc Agreement, made up of the Commission and other lottery operators, for the promotion, conduct and sale of tickets in the game of Set for Life;

Bonus Number means either of the last 2 numbers generated in a Set for Life draw;

draw means the generation, by means of a random number generator or similar equipment determined by the Bloc members, of the numbers to make up the Winning Numbers and Bonus Numbers for a particular Set for Life draw;

entry means an entry using one of the entry methods set out in Part 2 or an entry as a result of redemption of a promotional coupon;

payout period means the period from the end of the day of the particular draw to the close of business on the day 12 months after that draw;

player's card means a card issued following a request under rule 30;

player's card number includes a PRS number issued by the Commission prior to these rules, if the PRS number is still valid under rule 30;

playslip means an entry form, whether for the minimum number of SETS or multiple SETS and for all types of play;

prize fund means the fund maintained by the Bloc members in accordance with the agreement referred to in rule 18(1) and

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consisting of the Set for Life Bloc prize pool and the Prize Reserve Fund;

prize pool means the prize pool referred to in rule 18(2)(a) from which 2nd to 8th Prize are paid;

Prize Reserve Fund means the fund referred to in rule 18(2)(b);

promotional coupon means a coupon or an offer initiated by the Commission that allows a receipted ticket to be produced for a subscriber without full payment being required;

QuickSET entry means a nomination made by a player indicating that the player wishes to make a QuickSET selection in accordance with rule 10;

receipted ticket means a ticket that is produced and issued by an agent as a result of processing a playslip, accepting a promotional coupon or as a response to an oral request for entry;

selected number means one of the numbers —

- (a) selected as a part of a SET; or
- (b) shown on a receipted ticket as a selected number;

selling period means the period terminating at 7.00 p.m. (AWST) on the day on which a Set for Life draw takes place, unless a particular draw has the period varied by the Commission;

SET means —

- (a) that part of an entry consisting of 8 selected numbers; and
- (b) in relation to a system entry, one of the multiple SETS making up that system entry;

Set for Life means a lotto drawn each day of the week or otherwise determined by the Bloc members in which a player is required to forecast 8 numbers to be drawn from the range of numbers 1 to 37 inclusive for 7 consecutive draws;

Set for Life draw means a lotto draw conducted in accordance with rule 19, and supervised in accordance with rule 16;

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total prize pool means the prize pool for a Set for Life draw; *validation period* means the period of time commencing at midnight on the day of determination of a draw's results and ending at close of business on the 14th day following that day;

Winning Number means any one of the first 8 numbers generated in a Set for Life draw.

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Part 2 — Requirements for entry

4. Information on playslips

The Commission must ensure that a playslip for Set for Life displays —

- (a) such details to facilitate entry; and
- (b) such instructions to subscribers,

as the Commission considers necessary.

5. Methods of entry

- (1) A person may enter Set for Life
 - (a) by filling out a playslip in accordance with rule 7 and giving it to an agent; or
 - (b) by making an oral request for entry in accordance with rule 10; or
 - (c) by using the "ticket repeat" method set out in rule 8; or
 - (d) online in accordance with the Lotteries Commission (Internet Entries) Rules 2010,

and paying the appropriate amount as calculated using the formula set out in Schedule 1.

- (2) A person may enter Set for Life by redeeming a promotional coupon and, in that case, may be required to pay less than the amount payable under subrule (1).
- (3) A playslip or oral request for entry is invalid, and is to be rejected by an agent, if it has not been completed or made in accordance with these rules.
- (4) Any money tendered with a playslip or oral request that is rejected is to be refunded to the subscriber.

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6. No limit to number of entries

There is no limit on the number of entries a subscriber may make in a Set for Life draw.

7. How to fill out playslips

- (1) To enter Set for Life using a playslip, a subscriber must
 - (a) select 8 numbers out of the numbers 1 to 37 in each of at least 2 SETS on the playslip for at least 7 consecutive draws; or
 - (b) select between 5 and 16 numbers (other than 8 numbers) out of the numbers 1 to 37 in one or more SETS on the playslip for at least 7 consecutive draws.
- (2) A subscriber who has filled out a SET on a playslip in accordance with subrule (1)(b) may enter up to 17 further system entries on that playslip by selecting, in each further SET, the same number of numbers as were selected in the first SET, but only up to an entry cost that does not, in aggregate, exceed \$100 000.
- (3) The subscriber must also mark in the appropriate boxes on the playslip whether the method of entry is a "system" entry, being either a system 5-7 or a system 9-16, depending on the number of selected numbers in each completed SET.
- (4) In addition to allowing an entry for a particular week of draws, the Commission may allow a Set for Life entry to be for up to 10 consecutive weeks, where offered, and the subscriber must specify which of the allowed options he or she wishes to exercise.
- (5) A playslip
 - (a) is valid if it is marked by hand in black or blue ball point pen or pencil in accordance with the instructions on that playslip; and
 - (b) is not valid if it is generated or marked by mechanical or electronic means.
- (6) If a subscriber selects, in each completed SET on the playslip —

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 (b) between 5 and 16 selected numbers (but not 8 numbers) for 7 consecutive draws, the resulting receipted ticket constitutes one entry in Set for Life for each completed SET on the playslip.

8. Ticket repeat method of entry

(a)

(1) A person may select the numbers and game type required to enter Set for Life by presenting an existing receipted ticket and requesting the same type of game entry and combination of numbers.

of up to 18 SETS) in Set for Life; or

(2) If a receipted ticket linked to a player's card number is used to generate a repeat selection under subrule (1), that ticket does not continue to be linked to the number unless the subscriber's player's card is presented as well.

9. Use of favourite numbers

- (1) A person who has a player's card may
 - (a) select the numbers and game type required to enter Set for Life by presenting his or her player's card and a playslip filled out with a selection of the "favourite numbers" (and game types) for Set for Life that relate to the card; or
 - (b) select the numbers and game type required to enter Set for Life by presenting his or her player's card and orally requesting the selection of the "favourite numbers" (and game types) for Set for Life that relate to the card.
- (2) Favourite numbers can be selected for one week or for up to 10 consecutive weeks, where offered.

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10. Oral request or QuickSET entry

- (1) To enter Set for Life without a playslip or a promotional coupon, and without requesting a ticket repeat or favourite numbers option, a subscriber must make an oral request to an agent stating —
 - (a) that the entry is for Set for Life; and
 - (b) which day or days that the Set for Life entry is to start (no more than 6 days in advance); and
 - (c) whether the subscriber wishes to select
 - (i) 8 selected numbers out of the numbers 1 to 37 for 7 consecutive draws; or
 - (ii) between 5 and 16 selected numbers (other than 8 numbers) out of the numbers 1 to 37 for 7 consecutive draws;

and

- (d) if the subscriber selects 8 selected numbers
 - (i) whether the subscriber wishes the entry to be entered in 2, 4, 6, 12, 18, 25, 30 or 50 SETS; or
 - (ii) where available, exactly how many SETS the subscriber wants to enter, with a minimum of 2 and a maximum of 50.
- (2) If a subscriber requests
 - (a) 8 selected numbers, the entry will be entered in the number of SETS selected under subrule (1)(d); or
 - (b) between 5 and 16 selected numbers (other than 8 numbers), the entry will be entered as one system entry,

and the resulting receipted ticket constitutes one entry in Set for Life for 7 consecutive draws.

(3) In addition to allowing an entry for a particular draw, the Commission may allow a Set for Life entry to be for up to 10

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consecutive weeks, where offered, and the subscriber must specify which of the allowed options he or she wishes to exercise.

11. Receipted tickets to be issued

- (1) Where a person gives to an agent a playslip completed in accordance with these rules and makes the appropriate payment, the agent must use that playslip to generate a receipted ticket or tickets and give it or them to the subscriber.
- (2) Where a person redeems a promotional coupon in accordance with these rules and the terms on which the promotional coupon is issued, the agent must generate a receipted ticket or tickets accordingly and give it or them to the subscriber.
- (3) Where a person makes an oral request for entry in accordance with these rules and makes the appropriate payment, the agent must generate a receipted ticket or tickets (with randomly selected numbers generated by computer) in accordance with the subscriber's instructions and give it or them to the subscriber.

12. Surrender of receipted tickets

- (1) Subject to subrule (2), a subscriber may surrender a receipted ticket for any reason
 - (a) to the selling point at which it was purchased; and
 - (b) on the day on which it was purchased; and
 - (c) prior to the close of the day's Set for Life business for that selling point; and
 - (d) within the selling period for that ticket.
- (2) The Commission may allow a subscriber to surrender a receipted ticket in circumstances outside those set out in subrule (1), but is under no obligation to do so.
- (3) If a subscriber surrenders a receipted ticket, the subscriber is entitled to a full refund from the agent or a further receipted ticket in exchange for the surrendered ticket.

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13. Agents not required to check accuracy of receipted tickets

An agent who generates a receipted ticket by processing a playslip, a promotional coupon, a ticket repeat or as a result of an oral request for entry is under no duty to ensure that receipted ticket accurately reflects the playslip, coupon, ticket or request.

14. Effect of receipted tickets

- (1) Subject to subrules (2) and (3), a receipted ticket is generated by the Commission to indicate that the details of a valid entry, or of a number of system entries, as appearing on the ticket, have been recorded in the central gaming system records in relation to the numbered Set for Life draws shown on the ticket.
- (2) Subrule (1) does not apply to a receipted ticket that
 - (a) has been surrendered in accordance with rule 12; or
 - (b) is partially invalid because a "consecutive weeks" option is not offered for some of the draws on the receipted ticket; or
 - (c) has, during the selling period for one of the draws, been found to be invalid as a result of non-compliance with rule 7(5)(b); or
 - (d) is forged or altered, or obtained as a direct result of fraud, by the subscriber or person claiming a prize.
- (3) If the details appearing on the receipted ticket are ambiguous, illegible or appear to be at odds with the information in the central gaming system records, the central gaming system records are taken to be the correct details in relation to that receipted ticket.

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Part 3 — General duties of Commission

15. Each draw to be numbered

Each Set for Life draw conducted by the Commission is to be identified with a "draw number".

16. Set for Life draw to be supervised

Set for Life is to be supervised in accordance with the relevant regulations of the State or Territory in which the draw takes place.

17. Results and other details to be published

After each Set for Life draw the Commission is to publish, on its website —

- (a) the "draw number" and draw date for that Set for Life draw; and
- (b) the 8 Winning Numbers and the 2 Bonus Numbers; and
- (c) the number of winners for each Prize Level; and
- (d) the amount allocated to a winning SET in each Prize Level.

18. Set for Life prize pool and Prize Reserve Fund

- (1) The Commission must contribute 63.25% of all subscriptions received for each Set for Life draw to a combined Prize Fund in accordance with the appropriate agreement.
- (2) The total contribution under subrule (1) is to be divided so that
 - (a) not less than 38.645% of the Commission's subscriptions go to the Set for Life prize pool; and
 - (b) the balance of the contribution goes to the Prize Reserve Fund.
- (3) The Prize Reserve Fund is to be used to pay the 1st Prizes in accordance with rule 24.

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(4) The Prize Reserve Fund may only be distributed as additional prize money or promotional prizes, in such amounts and in such Set for Life draws, as are agreed by the Bloc members.

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Part 4 — Set for Life draw

19. Method of draw

A Set for Life draw consists of the random generation of 10 numbers, from the numbers 1 to 37 inclusive, in a manner and using such equipment as the Commission or a designated authority determines.

20. Criteria for winning

In a Set for Life draw the holder of a receipted ticket or the purchaser of an entry under the *Lotteries Commission (Internet Entries) Rules 2010* wins —

- (a) 1st Prize, if all 8 Winning Numbers;
- (b) 2nd Prize, if 7 Winning Numbers and a Bonus Number;
- (c) 3rd Prize, if 7 Winning Numbers;
- (d) 4th Prize, if 6 Winning Numbers and a Bonus Number;
- (e) 5th Prize, if 6 Winning Numbers;
- (f) 6th Prize, if 5 Winning Numbers and a Bonus Number;
- (g) 7th Prize, if 5 Winning Numbers;
- (h) 8th Prize, if 4 Winning Numbers and a Bonus Number,

are selected in the one SET.

21. Which Prize Levels can be won by a receipted ticket

- (1) The holder of a receipted ticket or the purchaser of an entry under the *Lotteries Commission (Internet Entries) Rules 2010* may claim a prize in only one Prize Level for each Set for Life SET entered with that ticket or entry.
- (2) The holder of a receipted ticket which contains, or the purchaser of an entry under the *Lotteries Commission (Internet Entries) Rules 2010* which comprises, a system entry may claim a prize in one Prize Level for each SET making up that system entry, resulting in prizes in more than one Prize Level for that entry.

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22. Distribution of prize pool

- (1) This rule is subject to rules 23 and 24.
- (2) The prize pool for a Prize Level is to be divided equally between the winning SETS in that Prize Level.
- (3) The Commission may round off the individual entitlement for a prize in a Prize Level (other than 1st Prize) to the nearest sum containing a 5 cent multiple.
- (4) Where a rounding off takes place under subrule (3), the Commission may adjust the prize pool for 1st Prize to ensure that the whole of the prize pool for that draw is distributed.

23. Application of prize pool if a particular Prize Level not won

If no one wins a prize in one or more of 2nd Prize to 7th Prize in a particular Set for Life draw, then the prize pool for a Prize Level without a winner is to be added to the prize pool for the next lower Prize Level in which there is at least one winner in that Set for Life draw.

24. Application of Prize Reserve Fund to 1st Prize

- (1) If there is no 1st Prize winner in a particular Set for Life draw, the Prize Reserve Fund retains the entire amount allocated to it for that draw.
- (2) If up to 4 winners win 1st Prize in a particular Set for Life draw, then each winner is entitled to \$20 000 a month for a period of 20 years.
- (3) If more than 4 winners win 1st Prize in a particular Set for Life draw, then each winner is entitled to an equal share of \$80 000 a month, paid in monthly instalments for a period of 20 years.
- (4) If a 1st Prize winner dies before the payment term is completed, upon the Commission being satisfied of the circumstances, the deceased's remaining entitlement to prize payment is to be

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25. Claims for and payment of 1st Prizes

- (1) Other than in the circumstances set out in rule 24(4), 1st Prize in a Set for Life draw is to be paid in monthly instalments in accordance with these rules and the *Lotteries Commission* (*Internet Entries*) *Rules 2010* and cannot be taken as a lump sum.
- (2) To claim 1st Prize in a Set for Life draw the holder of a winning receipted ticket must present it at the Commission's head office within the payout period for that draw.
- (3) Subject to subrule (4), 1st Prize in a Set for Life draw is to be paid to the holder of a winning receipted ticket
 - (a) by the Commission; and
 - (b) subject to rule 31, by electronic funds transfer or in any other manner determined by the Commission; and
 - (c) to an authorised financial institution account in the winner's name, nominated by the winner; and
 - (d) after the validation period for that draw; and
 - (e) on or around a set regular date, as determined by the Commission.
- (4) Where a 1st Prize winning receipted ticket is presented to the Commission and details set out in the space provided on the receipted ticket for the prize winners details are not sufficient to establish
 - (a) the identity of the prize winner; and
 - (b) the name and address of the person to be paid,

the Commission may ---

(c) accept the claim but refuse to pay the prize until it is satisfied of the details referred to in paragraphs (a) and (b); or

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- (d) accept the claim and pay the prize to the ticket bearer; or
- (e) reject the claim.
- (5) In order to satisfy itself of the details referred to in subrule (4)(a) and (b), the Commission may request a statutory declaration containing such information as it may require as to the identity of the prize winner and person to be paid.
- (6) Where the holder of a receipted ticket wins 1st Prize in a Set for Life draw and one or more other prizes on the same ticket, none of those prizes are to be paid until after the validation period for that draw.
- (7) If a 1st Prize winner provides payment details to the Commission that change or require updating, it is the prize winner's responsibility to ensure that his or her details are correct and any instalments that cannot be made due to incorrect account details will be held by the Commission until payment is facilitated.

26. Claims for and payment of 2nd Prizes

- (1) 2nd Prize in a Set for Life draw is to be paid in accordance with these rules and the *Lotteries Commission (Internet Entries) Rules 2010.*
- (2) To claim 2nd Prize in a Set for Life draw the holder of a winning receipted ticket must present it to the Commission or an authorised payout centre within the payout period for that draw.
- (3) 2nd Prize is to be paid to the holder of a winning receipted ticket
 - (a) by the Commission or an authorised payout centre; and
 - (b) subject to rule 31, by electronic funds transfer or in any other manner determined by the Commission; and
 - (c) after the receipted ticket is presented to the Commission or authorised payout centre.

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27. Claims for and payment of 3rd to 8th Prize

- (1) 3rd, 4th, 5th, 6th, 7th or 8th Prize in a Set for Life draw is to be paid in accordance with these rules and the *Lotteries Commission* (*Internet Entries*) *Rules 2010*.
- (2) To claim 3rd, 4th, 5th, 6th, 7th or 8th Prize in a Set for Life draw the holder of a winning receipted ticket must present it to an agent within the payout period for that draw.
- (3) 3rd, 4th, 5th, 6th, 7th or 8th Prize is to be paid to the holder of the winning receipted ticket
 - (a) if it is \$500.00 or less
 - (i) by the Commission, an authorised payout centre or any other agent; and
 - (ii) subject to rule 31, in cash or in any other manner determined by the Commission; and
 - (iii) after the receipted ticket is presented to the Commission, authorised payout centre or agent;
 - or
 - (b) if it is more than \$500.00
 - (i) by the Commission, an authorised payout centre or an agent who has been authorised by the Commission to pay prizes over \$500.00; and
 - subject to rule 31, by electronic funds transfer or in any other manner determined by the Commission; and
 - (iii) after the receipted ticket is presented to the Commission, authorised payout centre or authorised agent.

28. Commission may require statutory declaration as to compliance with law

(1) Before paying any prize the Commission may require the holder of a receipted ticket to complete a statutory declaration stating

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(2) If the holder of a receipted ticket refuses or fails to provide a statutory declaration when required to do so, the Commission may refuse to pay a prize to that person.

29. Publishing names and addresses of prize winners

The Commission may publish the name and address of any prize winner unless the back of the winning receipted ticket is marked to indicate that the person's name and address is not for publication.

30. Player Registration Service

- (1) A "Player Registration Service" (PRS) number
 - (a) is a number which may be printed on a receipted ticket, corresponding to a name and address to which an unclaimed prize won by that ticket can be sent; and
 - (b) is valid indefinitely, or until it is cancelled or replaced, or reported lost or stolen.
- (2) A player's card will be issued to a subscriber who requests a number from an agent under this rule, pays the amount of \$10.00 and provides what the Commission accepts as appropriate confirmation of identification.
- (3) A person who presents a winning receipted ticket that is endorsed with a player's card number, within 5 weeks of the relevant draw, will be paid in accordance with these rules, unless
 - (a) the Commission has been notified that the particular ticket has been lost or stolen, in time to put a "hold" on payment of that ticket; or
 - (b) the Commission requests verification of ownership or identity at the time of presentation, by means of a

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statutory declaration, and that verification is not provided.

- (4) The prize entitlement of a winning receipted ticket that
 - (a) is endorsed with a player's card number; and
 - (b) is not claimed, or paid, within 5 weeks of the relevant draw,

will, subject to rule 31, be paid in a manner determined by the Commission to the person named, and at the address recorded, against that player's card number.

(5) Payment of a prize entitlement under subrule (3) or (4) discharges the liability of the Commission in relation to any particular winning receipted ticket that is endorsed with a player's card number, and possession by a subscriber of a player's card does not entitle the subscriber to claim a prize from the Commission that has already been paid.

31. Player's card holders may request direct credit of prizes

The holder of a player's card may request that payment of a prize be in the manner of a direct credit to a subscriber's nominated authorised financial institution account at a particular financial institution.

32. Subscribers may register favourite numbers

- (1) A subscriber may register a SET of numbers against his or her player's card number to be the "favourite numbers" for Set for Life.
- (2) A subscriber may specify particular types of game entry and register SETS for those types of game entry against his or her player's card number to be the "favourite numbers" for Set for Life.

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(3) The number of SETS and types of game entry that may be registered under these rules may be fixed or varied by the Commission from time to time.

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Part 5 — Miscellaneous

33. Status of instructions on playslips and coupons

- (1) The subscriber, the holder of a receipted ticket and any other person claiming a prize should follow the instructions on any playslip or promotional coupon used, and on the back of the receipted ticket.
- (2) If there is an inconsistency between the instructions on a playslip or promotional coupon or receipted ticket and these rules, these rules prevail to the extent of the inconsistency.

34. These rules to be made available

- (1) A copy of these rules must be kept and maintained on the Lotterywest website.
- (2) The Commission may also publicise these rules, and any amendment to them, in any other manner it thinks fit.

35. Commission's decisions are final

A decision or determination of the Commission in relation to a Set for Life draw or an entry in Set for Life and the declaration and payment of prizes under these rules is final and binding on subscribers, the holders of receipted tickets and any other person claiming a prize in a Set for Life draw.

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Schedule 1 — Calculating the total cost of entry — Set for Life draw

[r. 5(1)]

Unit cost

The unit cost of entering a Set for Life draw is made up of a subscription of 55 cents per SET and an agent's component.

Agent's Component

The agent's component is calculated as 9% of the total subscription amount for a particular 7 consecutive day entry, rounded* (where necessary) to the nearest 5 cent multiple.

((G x 0.55) x .09 \rightarrow rounded) x D x W = T

where —

- G No. of SETS entered in a draw;
- D 7 consecutive days entered per SET;
- W No. of weeks the entry spans;
- T Total agent's component cost payable by the subscriber.

Examples:

The total cost of entry for a QuickSET 25 entry for the minimum of 7 consecutive days of Set for Life draws is calculated as follows —

Subscription for the minimum of 7 consecutive days

Total cost for 7 days	=	\$105.00
Cost per day	=	\$15.00
Rounded using "bankers rounding"	=	\$1.25
9% of subscription [.09 x \$13.75]	=	\$1.2375
[25 SETS @ \$0.55 each]	=	\$13.75

The total cost of entry for a System 7 entry for the minimum of 7 consecutive days of Set for Life draws is calculated as follows —

page 22 Version 00-a0-01 As at 08 Jul 2015 Extract from www.slp.wa.gov.au, see that website for further information Subscription for the minimum of 7 consecutive days

[30 SETS @ \$0.55 each]	=	\$16.50
9% of subscription [.09 x \$16.50]	=	\$1.485
Rounded using "bankers rounding"	=	\$1.50
Cost per day	=	\$18.00
Total cost for 7 days	=	\$126.00

The total cost of entry for 6 SETS on a System 9 entry for the minimum of 7 consecutive days of Set for Life draws is calculated as follows —

Subscription for the minimum of 7 consecutive days

Total cost for 7 days	=	\$226.45
Cost per day	=	\$32.35
Rounded using "bankers rounding"	=	\$2.65
9% of subscription [.09 x \$29.70]	=	\$2.673
[6 x 9 SETS @ \$0.55 each]	=	\$29.70

The total cost of entry for a QuickSET 25 entry spanning 10 weeks of 7 consecutive days of Set for Life draws is calculated as follows —

Subscription for 10 weeks (70 consecutive draws)

Total cost for 10 weeks	=	\$1 050.00
Cost of entry per 7 days	=	\$105.00
Cost of entry per day	=	\$15.00
Rounded using "bankers rounding"	=	\$1.25
9% of subscription [.09 x \$13.75]	=	\$1.2375
[25 SETS @ \$0.55 each]	=	\$13.75

* Rounding is calculated using the method known as "bankers rounding" or "round-to-even" rounding.

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Set for Life				
System No. of SETS per SET board*				
5	4 960			
6	465			
7	30			
9	9			
10	45			
11	165			
12	495			
13	1 287			
14	3 003			
15	6 435			
16	12 870			

Schedule 2 — System entries and SET equivalents

* Entries, including system entries, must be entered for a minimum of 7 consecutive days.

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Schedule 3 — Summary of parameters within which Set for Life is conducted

Unit cost for a Set for Life draw	\$0.55 (+ a 9% agent's component)
Prize fund — % of subscriptions	63.25%
Prize pool — % of subscriptions	no less than 38.645% (up to 40%)
Prize Reserve Fund — % of subscriptions	balance of prize fund after prize pool (no less than 23.25%)
Number of Prize Levels	8
Winning Numbers generated	8
Bonus Numbers generated	2
Forecast range	1 to 37 inclusive
Odds of winning (per draw) —	
1st Prize	1 in 38 608 202.0
2nd Prize	1 in 2 413 001.3
3rd Prize	1 in 178 740.8
4th Prize	1 in 25 070.1
5th Prize	1 in 3 928.4
6th Prize	1 in 945.7
7th Prize	1 in 236.0
8th Prize	1 in 89.0
Systems range	5-7/9-16 inclusive
Multiweek options (if available)	Up to 10 weeks
Advance Play (maximum) (if available)	6 draws
SETS per playslip (minimum)	2 SETS for 7 consecutive draws

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System entries per playslip (maximum)	18 (subject to maximum aggregate entry cost)
SETS per playslip (maximum)	18
SETS per oral request (default)	2, 4, 6, 12, 18, 25, 30 or 50
SETS per oral request (if available)	2 to 50
System entries per oral request	1
QuickSET entries per oral request	1
Prize claim period	12 months
Maximum aggregate entry cost	\$100 000

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Notes

1

This is a compilation of the *Lotteries Commission (Set for Life) Rules 2014*. The following table contains information about those regulations.

Compilation table

Citation	Gazettal	Commencement
Lotteries Commission (Set for Life) Rules 2014	7 Jul 2015 p. 2701-31	r. 1 and 2: 7 Jul 2015 (see r. 2(a)); Rules other than r. 1 and 2: 8 Jul 2015 (see r. 2(b))

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Defined terms

Defined terms

[This is a list of terms defined and the provisions where they are defined. The list is not part of the law.]

Defined term	Provision(s)
agent	3
agent's component	3
authorised financial institution account	3
authorised payout centre	3
Bloc members	
Bonus Number	3
draw	3
entry	3
payout period	
player's card	
player's card number	
playslip	
prize fund	
prize pool	3
Prize Reserve Fund	
promotional coupon	
QuickSET entry	
receipted ticket	
selected number	
selling period	3
SET	3
Set for Life	3
Set for Life draw	3
total prize pool	
validation period	
Winning Number	3

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