Lotteries Commission Act 1990

Lotteries Commission (Oz Lotto) Amendment Rules 2008

Made by the Lotteries Commission under section 28(1) of the Act.

1. Citation

These rules are the *Lotteries Commission (Oz Lotto) Amendment Rules 2008.*

2. Commencement

These rules come into operation as follows:

- (a) rules 1 and 2 on the day on which these rules are published in the *Gazette*;
- (b) the rest of the rules 8 June 2008.

3. The rules amended

The amendments in these rules are to the *Lotteries Commission* (Oz Lotto) Rules 1995.

4. Rule 3 amended

Rule 3 is amended as follows:

- (a) in the definition of "agent" by deleting "entry coupons;" and inserting instead
 - " playslips; ";

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(b) by deleting the definition of "agent's fee" and inserting instead —

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"agent's component" means that part of the entry cost (added to the subscription) calculated in accordance with the formula set out in Schedule 1 that is payable to the agent;

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- (c) in paragraph (a) of the definition of "game" by deleting "lotto coupon;" and inserting instead
 - " playslip; ";
- (d) in the definition of "receipted ticket" by deleting "an entry coupon," and inserting instead
 - " a playslip, accepting a promotional coupon ";
- (e) in the definition of "prize pool" by deleting "56.5% of all subscriptions received for an Oz lotto draw;" and inserting instead
 - ' the prize pool referred to in rule 16(2)(a); ";
- (f) by inserting in the appropriate alphabetical positions —

"

- "entry" means an entry as described in rules 5, 6 and 7 or an entry as a result of redemption of a promotional coupon;
- "player's card" means a card issued following a request under rule 31;
- "player's card number" includes a PRS number issued under these rules prior to 9 June 2008, if the PRS number is still valid under rule 31;
- "playslip" means an entry form, whether for a single game or multiple games and for all types of play;
- **"promotional coupon"** means a coupon or an offer initiated by the Commission that allows a

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receipted ticket to be produced for a subscriber without full payment being required;

"

5. Rule 4 amended

- (1) Rule 4(1) is amended by deleting "an entry coupon" and inserting instead
 - " a playslip ".
- (2) Rule 4(2) is amended as follows:
 - (a) by deleting "An entry coupon" and inserting instead
 - " A playslip ";
 - (b) in paragraph (a)
 - (i) before "blue" by inserting
 - " black or ";
 - (ii) by deleting "entry coupon;" and inserting instead
 - " playslip; ".

[Note: The heading to this rule will now read "Playslip".]

6. Rule 5 amended

- (1) Rule 5(1) is amended as follows:
 - (a) in paragraph (a) by deleting "an entry coupon" and inserting instead
 - " a playslip ";
 - (b) at the end of paragraph (b) by deleting "45," and inserting instead —

"

45; or

(c) using the "ticket repeat" method set out in rule 6A,

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(c) by deleting "set out in Schedule 1." and inserting instead —

calculated using the formula set out in Schedule 1.

- (2) After rule 5(1) the following subrules are inserted
 - (1A) A person may enter Oz lotto by redeeming a promotional coupon and, in that case, may be required to pay less than the amount payable under subrule (1).
 - (1B) A person may enter Oz lotto as a part of a syndicate in accordance with Part 2A.

7. Rule 5A inserted

After rule 5 the following rule is inserted —

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5A. Super 66 entry

A subscriber entering an Oz lotto draw in a particular week may, in conjunction with that entry, enter the Super 66 draw for that week in accordance with the *Lotteries Commission (Super 66) Rules 1996*.

8. Rule 6 amended

- (1) Rule 6(1) is amended as follows:
 - (a) by deleting "an entry coupon" and inserting instead —

 " a playslip ";
 - (b) in paragraph (a) by deleting "entry coupon commencing with the game marked "1";" and inserting instead —"playslip;";

"

"

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- (c) in paragraph (b) by deleting "entry coupon, commencing with the game marked "1"." and inserting instead "playslip.".
- (2) Rule 6(2) is amended as follows:
 - (a) by deleting "entry coupon —" and inserting instead —
 " playslip ";
 - (b) in paragraph (a) by deleting "entry coupon" and inserting instead
 - " playslip ";
 - (c) by deleting "in accordance with" and inserting instead
 - " using the formula set out in ".
- (3) Rule 6(3) is amended as follows:
 - (a) by deleting "an entry coupon" and inserting instead —

 " a playslip ";
 - (b) by deleting "11" and inserting instead " 17":
 - (c) by deleting "that entry coupon" and inserting instead "that playslip";
 - (d) by deleting "\$99 999.00." and inserting instead " \$100 000. ".
- (4) Rule 6(4) is amended by deleting "entry coupon" and inserting instead
 - " playslip ".

[Note: The heading to this rule will now read "Completion of playslip".]

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9. Rules 6A and 6B inserted

After rule 6 the following rules are inserted —

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6A. Ticket repeat

- (1) A person may select the numbers and game type required to enter Oz lotto by presenting an existing receipted ticket and requesting the same type of game entry and combination of numbers.
- (2) If a receipted ticket linked to a player's card number is used to generate a repeat selection under subrule (1), that ticket does not continue to be linked to the number unless the subscriber's player's card is presented as well.
- (3) This rule does not apply to a syndicate share receipted ticket, a syndicate master ticket or to any Super 66 game entered in conjunction with Oz lotto.

6B. Favourite numbers

- (1) A person who has a player's card may—
 - (a) select the numbers and game type required to enter Oz lotto by presenting his or her player's card and a playslip filled out with a selection of the "favourite numbers" (and game types) for Oz lotto that relate to the card; or
 - (b) select the numbers and game type required to enter Oz lotto by presenting his or her player's card and orally requesting the selection of the "favourite numbers" (and game types) for Oz lotto that relate to the card.
- (2) Favourite numbers can be selected for one week, or for 2, 5 or 10 consecutive weeks.

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10. Rule 7 amended

(1) Rule 7(1) is amended by deleting "an entry coupon," and inserting instead —

"

a playslip or a promotional coupon, and without requesting a ticket repeat or favourite numbers option,

"

(2) Rule 7(2)(a)(i) is amended by deleting "45 — in which case the single receipted ticket must be entered for either 6, 12, 14, 18 or 25 games; or" and inserting instead —

"

45 and whether the subscriber wishes the entry to be entered in 6, 12, 18, 25, 30 or 50 games or, where available, exactly how many games the subscriber wants to be entered, with a maximum of 50; or

"

11. Rule 9 amended

- (1) Rule 9(1) is amended as follows:
 - (a) in paragraph (a) by deleting "an entry coupon," and inserting instead —

"

a playslip, a promotional coupon or a ticket repeat

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- (b) by deleting "the entry coupon" and inserting instead "the playslip, coupon, ticket".
- (2) Rule 9(2)(a) is amended by deleting "entry coupon" and inserting instead
 - " playslip, coupon or ticket ".

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12. Rule 10 amended

- (1) Rule 10 is amended as follows:
 - (a) by deleting "A receipted ticket is an acknowledgment by the Commission that it has accepted that entry, as appearing on the ticket, in Oz lotto for the numbered Oz lotto draw(s) shown on the ticket" and inserting instead —

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(1) Subject to subrule (2), a receipted ticket is generated by the Commission to indicate that the details of a valid entry, or of a number of systems entries, as appearing on the ticket, have been recorded in the central gaming system records in relation to the numbered Oz lotto draw or draws shown on the ticket

",

(b) after paragraph (a) by inserting —

or

(ab) is partially invalid because a "consecutive weeks" option is not allowed for some of the draws on the receipted ticket; or

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(2) After rule 10(1) the following subrule is inserted —

"

(2) If the details appearing on the receipted ticket are ambiguous, illegible or appear to be at odds with the information in the central gaming system records, the central gaming system records are taken to be the correct details in relation to that receipted ticket.

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13. Rule 11 amended

- (1) Rule 11 is amended as follows:
 - (a) before "The" by inserting the subrule designation "(1)";
 - (b) by deleting "The" and inserting instead "Subject to subrule (1A), the ".
- (2) After rule 11(1) the following subrule is inserted
 - (2) The Commission may allow a subscriber to surrender a receipted ticket (other than a shared syndicate receipted ticket) in circumstances outside those set out in subrule (1), but is under no obligation to do so.

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14. Rule 12 amended

- (1) Rule 12(1) is amended by deleting "an entry coupon" and inserting instead
 - " a playslip or a promotional coupon ".
- (2) Rule 12(2) is amended by deleting "an entry coupon" and inserting instead
 - " a playslip or a promotional coupon ".
- (3) Rule 12(3) is amended by deleting "an entry coupon" and inserting instead
 - " a playslip or a promotional coupon ".
- (4) Rule 12(4) is amended as follows:
 - (a) by deleting "an entry coupon" and inserting instead —" a playslip ";
 - (b) by deleting "that entry coupon." and inserting instead "that playslip.".

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- (5) Rule 12(5) is amended as follows:
 - (a) by deleting "an entry coupon" and inserting instead —

 " a playslip ";
 - (b) by deleting "coupon" in the 3 places where it occurs and inserting instead in each place —" playslip ".
- (6) Rule 12(6) is amended by deleting "coupon" and inserting instead
 - " playslip ".
- (7) Rule 12(7) is amended as follows:
 - (a) by deleting "an entry coupon" and inserting instead —

 " a playslip ";
 - (b) by deleting "coupon" and inserting instead —" playslip ".
- (8) Rule 12(8) is amended by deleting "entry coupon" and inserting instead
 - " playslip or promotional coupon ".

15. Part 2A inserted

After rule 12 the following Part is inserted —

"

Part 2A — Syndicate entries

12A. Application of this Part

(1) An "informal syndicate entry" in an Oz lotto draw may be organised by a person (whether or not that person is an agent), by means of a collective contribution to the payment for an entry, but the receipted ticket will not acknowledge that more than one person has contributed to the payment.

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- (2) This Part does not apply to an informal syndicate entry in an Oz lotto draw.
- (3) This Part only applies to syndicate entries if the syndicate entries are offered in accordance with rules 12B to 12H by the Commission or an agent, as the case may be.

12B. Establishing a syndicate

- (1) To create a syndicate, the Commission or an agent must produce a syndicate master ticket, which confirms that the particular syndicate with the parameters printed on that master ticket has been established in the central lotteries computer system.
- (2) A playslip may be used to set up a syndicate under this Part, but cannot be used to purchase a syndicate share.
- (3) The Commission or the agent that produces the master ticket is the holder of the master ticket.

12C. Syndicate share and cost parameters

- (1) The minimum number of shares that may be made available in a syndicate is 10.
- (2) The maximum number of shares that may be made available in a syndicate is 1 000.
- (3) The minimum cost of entry for a syndicate is \$25.
- (4) The maximum cost of entry for a syndicate master ticket is \$100 000.
- (5) The minimum share cost for a syndicate is \$2.50.
- (6) The maximum share cost for a syndicate is \$10 000.
- (7) The cost of a share in a particular syndicate is calculated by dividing the total cost for that syndicate by the total number of shares available in that syndicate

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(then rounding down where necessary to the nearest sum containing a 5 cent multiple).

12D. Agent's component of a syndicate share

The agent's component payable on a share in a particular syndicate is calculated by dividing the total agent's component payable for that syndicate by the total number of shares available in that syndicate (then truncated to the nearest cent).

12E. Syndicate participation parameters

- (1) A syndicate cannot be created for more than one draw.
- (2) A syndicate can be for more than one system entry of the same system type on the one playslip, but the aggregate cost of the playslip cannot exceed \$100 000.
- (3) A syndicate under these rules cannot be for a combination of Oz lotto and another type of lotto under the Act.

12F. Types of syndicates

- (1) A syndicate entry in an Oz lotto draw may be created using one of the following types of entries
 - (a) a Network syndicate;
 - (b) a Retailer Group syndicate;
 - (c) a Retailer syndicate.
- (2) A Network syndicate is a syndicate created by the Commission, shares in which may be purchased from any agent.
- (3) A Retailer Group syndicate is a syndicate created by a particular agent, shares in which may be purchased from up to 20 nominated agents, including the agent that created it.

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(4) A Retailer syndicate is a syndicate created by a particular agent, shares in which may be purchased from the agent that created it.

12G. Syndicate share receipted ticket

- (1) A syndicate share receipted ticket in an Oz lotto draw may be registered by the subscriber so that a player's card membership number is allocated to that receipted ticket.
- (2) A syndicate share receipted ticket in an Oz lotto draw cannot be cancelled but, where the Commission agrees, the entry fee may be refunded and the ticket may be returned for resale.

12H. Syndicate master ticket

- (1) All unsold shares in a Retailer Group syndicate or a Retailer syndicate following the close of the selling period for that syndicate are assigned to and shall be paid for by the agent who produced the master ticket.
- (2) A master ticket may be cancelled if, at the time of the request for cancellation, no shares have been sold in that syndicate.
- (3) Any truncation adjustments that are required under rules 12C(7), 12D and 18(3) are to be made against the master ticket for each syndicate.
- (4) Any prize amount allocated to a prize winning Retailer Group syndicate or a Retailer syndicate that remains after rounding adjustment due to truncation may be claimed by the holder of the master ticket by presenting it for validation within the prize payout period.
- (5) Any prize amount allocated to a prize winning Network syndicate that remains after rounding

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adjustment due to truncation is to be treated as unclaimed winnings by the Commission.

16. Rule 18 amended

After rule 18(2) the following subrule is inserted —

(3) The holders of a syndicate share receipted ticket which contains a systems entry may claim a share in a prize in one division for each notional game making up that systems entry, resulting in shares in prizes in more than one division for that entry as set out in Schedule 3.

17. Rule 19 amended

- (1) Before rule 19(2) the following subrule is inserted
 - (1) For the purposes of prize distribution, the holders of a syndicate share ticket that has a winning game are to be treated as collectively making up one individual winning game.
- (2) After rule 19(4) the following subrule is inserted
 - (5) The holders of a syndicate share ticket that has a winning game are entitled to a prize calculated by dividing the total prize or prizes won by that syndicate by the number of shares in the syndicate (truncated to the nearest cent).

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18. Rule 20 amended

Rule 20(1) is amended by deleting "is entitled to" and inserting instead —

" wins ".

19. Rule 21 amended

Rule 21(1), (2), (3), (4) and (5) are amended by deleting "is entitled to" in the 5 places where it occurs and inserting instead in each place —

" wins ".

20. Rule 25 amended

Rule 25(2)(b) is amended before "by cheque" by inserting—

" subject to rule 31A,".

21. Rule 26 amended

Rule 26(2)(b) is amended before "by cheque" by inserting—

" subject to rule 31A,".

22. Rule 27 amended

- (1) Rule 27(2)(a)(ii) is amended before "in cash" by inserting—

 " subject to rule 31A, ".
- (2) Rule 27(2)(b)(ii) is amended before "by cheque" by inserting—

 " subject to rule 31A, ".

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23. Rule 28 inserted

In Part 4 after rule 27 the following rule is inserted —

"

28. Claiming a syndicate share prize

- (1) To claim a share of a prize in an Oz lotto draw, the holder of a winning syndicate share receipted ticket must present it to an agent within the payout period for that draw.
- (2) A share of a division 1 prize in an Oz lotto draw cannot be paid until after the validation period for that draw.
- (3) A share of a prize is to be paid to a holder of a winning syndicate share receipted ticket
 - (a) if it is \$500 or less
 - (i) by the Commission, an authorised payout centre or any other agent; and
 - (ii) subject to rule 31A, in cash or in any other manner determined by the Commission; and
 - (iii) after the receipted ticket is presented to the Commission, authorised payout centre or agent;

or

- (b) if it is more than \$500
 - (i) by the Commission, an authorised payout centre or by any agent to which the ticket may be presented under subrule (1) who has been authorised by the Commission to pay prizes over \$500; and
 - (ii) subject to rule 31A, by cheque or in any other manner determined by the Commission; and

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(iii) after the receipted ticket is presented to the Commission, authorised payout centre or agent.

"

24. Rule 29 amended

Rule 29 is amended as follows:

- (a) after "prize" by inserting
 - " or share of a prize ";
- (b) by deleting "syndicate" and inserting instead —" group ".

25. Rule 31 amended

(1) Rule 31(2) is repealed and the following subrule is inserted instead —

"

(2) On and from 9 June 2008, a player's card will be issued to a subscriber who requests a number from an agent under this rule, pays the amount of \$10.00 and provides what the Commission accepts as appropriate confirmation of identification.

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- (2) Rule 31(3) is amended by deleting "PRS" and inserting instead
 - " player's card".
- (3) Rule 31(4) is amended as follows:
 - (a) in paragraph (a) by deleting "PRS" and inserting instead
 - " player's card ";
 - (b) after "will" by inserting
 - ", subject to rule 31A, ";

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- (c) by deleting "in the PRS." and inserting instead "against that player's card number.".
- (4) Rule 31(5) is amended by deleting "PRS number, and registration by a subscriber with the Player Registration Service" and inserting instead —

player's card number, and possession by a subscriber of a player's card

26. Rules 31A and 31B inserted

After rule 31 the following rules are inserted —

"

31A. Player's card holders may request direct credit of prizes

The holder of a player's card may request that payment of a prize be in the manner of a direct credit to a subscriber's nominated account at a particular financial institution.

31B. Registering favourite numbers

- (1) A subscriber may register one or more sets of numbers against his or her player's card number to be the "favourite numbers" for Oz lotto.
- (2) A subscriber may specify particular types of game entry and register sets of numbers for those types of game entry against his or her player's card number to be the "favourite numbers" for Oz lotto.
- (3) The number of sets of numbers and types of game entry that may be registered under these rules may be fixed or varied by the Commission from time to time.

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27. Rule 32 amended

- (1) Rule 32(1) is amended by deleting "entry coupon" and inserting instead
 - " playslip or promotional coupon".
- (2) Rule 32(2) is amended by deleting "an entry coupon" and inserting instead
 - " a playslip or promotional coupon ".

28. Schedule 1 replaced

Schedule 1 is repealed and the following Schedule is inserted instead —

"

Schedule 1 — Calculating the total cost of entry — Oz lotto draw

[r. 3, 5, 6 and 7]

The unit cost of entering an Oz lotto draw is made up of a subscription of \$1.00 per game and an agent's component.

The agent's component is calculated as 9% of the total subscription amount for a particular week's entry, rounded* (where necessary) to the nearest 5 cent multiple.

$((G \times \$1.00) \times .09 \rightarrow \text{rounded}) \times W = T$

where —

G = No. of games entered in a draw

W = No. of weeks the entry spans

T = Total agent's component cost payable by the subscriber

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Examples:

The total cost of entry for a Slikpik 25 entry for a single Oz lotto draw is calculated as follows —

Subscription [25 games @ \$1.00 each] = \$25.00

9% of subscription [.09 x \$25.00] = \$2.25

Rounding not required

Total cost of entry = \$27.25

The total cost of entry for a System 9 entry for a single Oz lotto draw is calculated as follows —

Subscription [36 games @ \$1.00 each] = \$36.00

 $9\% \text{ of subscription } [.09 \times \$36.00] = \$3.24$

Rounded using "bankers rounding" = \$3.25

Total cost of entry = \$39.25

The total cost of entry for a 6 game board System 9 entry for a single Oz lotto draw is calculated as follows —

Subscription [6 x 36 games @ \$1.00 each] = \$216.00

9% of subscription [.09 x \$216.00] = \$19.44

Rounded using "bankers rounding" = \$19.45

Total cost of entry = \$235.45

The total cost of entry for a Slikpik 25 entry spanning 10 weeks of Oz lotto is calculated as follows —

Subscription for one week

[25 games @ \$1.00 each] = \$25.00

"

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9% of subscription [.09 x \$25.00] = \$2.25

Rounding not required

Total cost of entry for one week = \$27.25

Total cost of entry for 10 weeks = \$272.50

29. Schedule 2 repealed

Schedule 2 is repealed and the following Schedule is inserted instead —

Schedule 2 — System entries and game equivalents

Oz Lotto

System	No. of games per game board
4	10 660
5	780
6	39
8	8
9	36
10	120
11	330
12	792
13	1 716
14	3 432
15	6 435
16	11 440
17	19 448

^{*} Rounding is calculated using the method known as "bankers rounding" or "round-to-even" rounding.

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System	No. of games per game board
18	31 824
19	50 388
20	77 520

30. Schedule 4 replaced

Schedule 4 is repealed and the following Schedule is inserted instead —

"

Schedule 4 — Summary of parameters within which Oz lotto is conducted

Unit cost	\$1.00
Omit Cost	(+a 9% agent's component)
Prize fund % subscriptions	60.0%
Prize pool — % of subscriptions	no less than 55.0%
Prize reserve fund — % of subscriptions	balance of prize fund after
Trize reserve rund — 70 or subscriptions	prize pool (up to 5.0%)
Number of divisions	7
Winning numbers drawn	7
Supplementary numbers drawn	2
Odds of winning —	
division 1	1 in 45 379 620
division 2	1 in 3 241 401
division 3	1 in 180 078
division 4	1 in 29 602
division 5	1 in 3 430
division 6	1 in 154
division 7	1 in 87
Any prize	1 in 55
Forecast range	1 to 45 inclusive
Systems range	4-6/8-20 inclusive
Multiweek options (<i>if available</i>)	2, 5 or 10 weeks
Advance sales (maximum) (if available)	10 weeks
Entries per playslip (minimum)	1

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Entries per playslip (maximum) Games per oral request (default) Games per oral request (if available) Syndicate entries may be purchased (if available) Systems entries per oral request Prize payment period Maximum aggregate entry cost	18 (subject to maximum aggregate entry cost) 6, 12, 18, 25, 30 or 50 1 to 50 (see Part 2A) 1 12 Months \$100 000	"
The Common Seal of the) Commission was affixed on the) 28th day of May 2008,) by order and in the presence of —)	L.S.	

PAT TASSELL, Chairperson. FREDA CRUCITTI, Member. RAY BENNETT, Member.